

# Sentential Decision Diagrams and their Applications

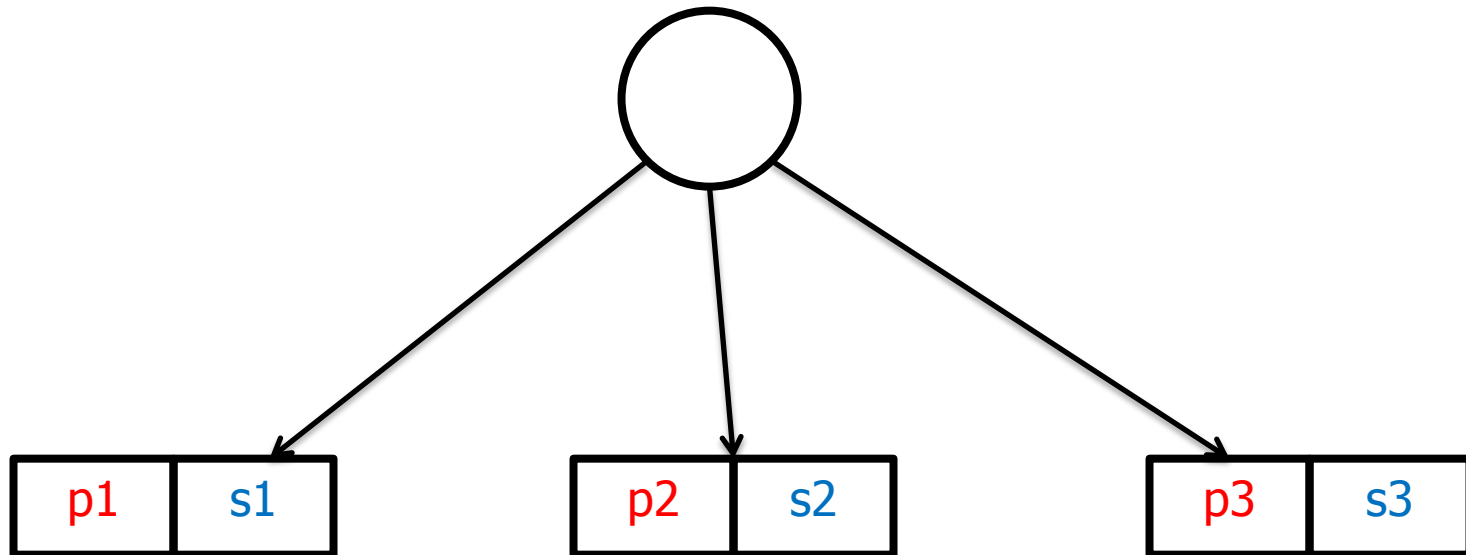
Guy Van den Broeck,  
Arthur Choi, and Adnan Darwiche

**UCLA**

Nov 4, 2015, INFORMS

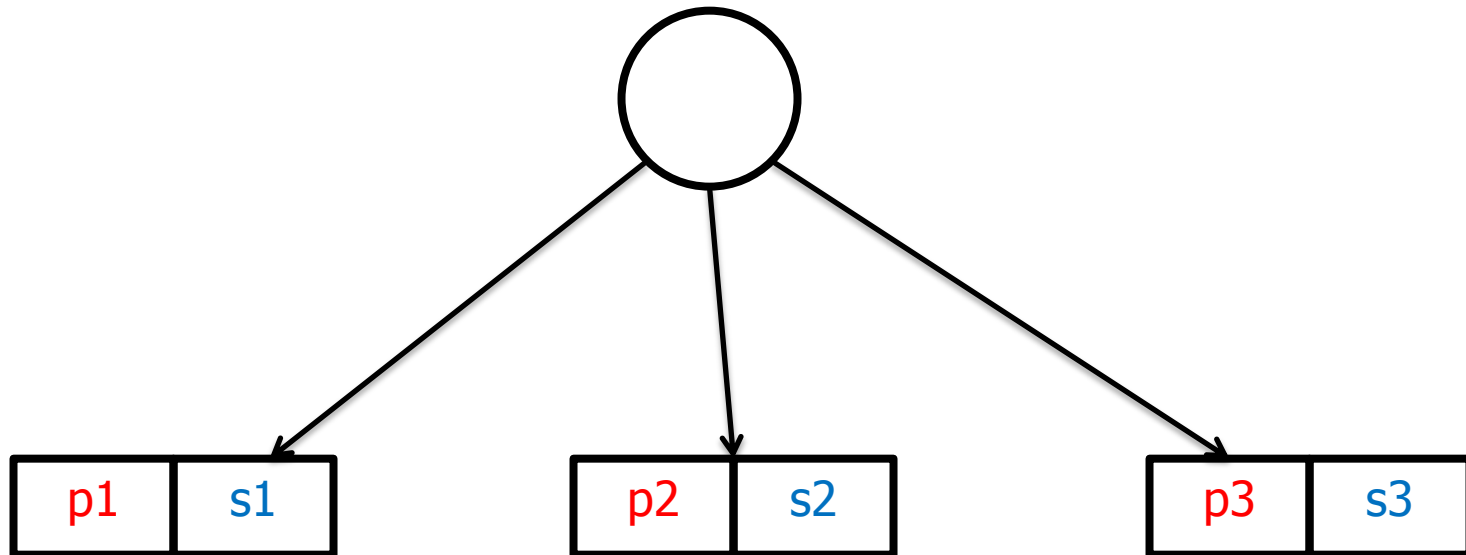
# Basing Decisions on Sentences

US Senate: 54 Rep., 44 Dem., and 2 Indep.



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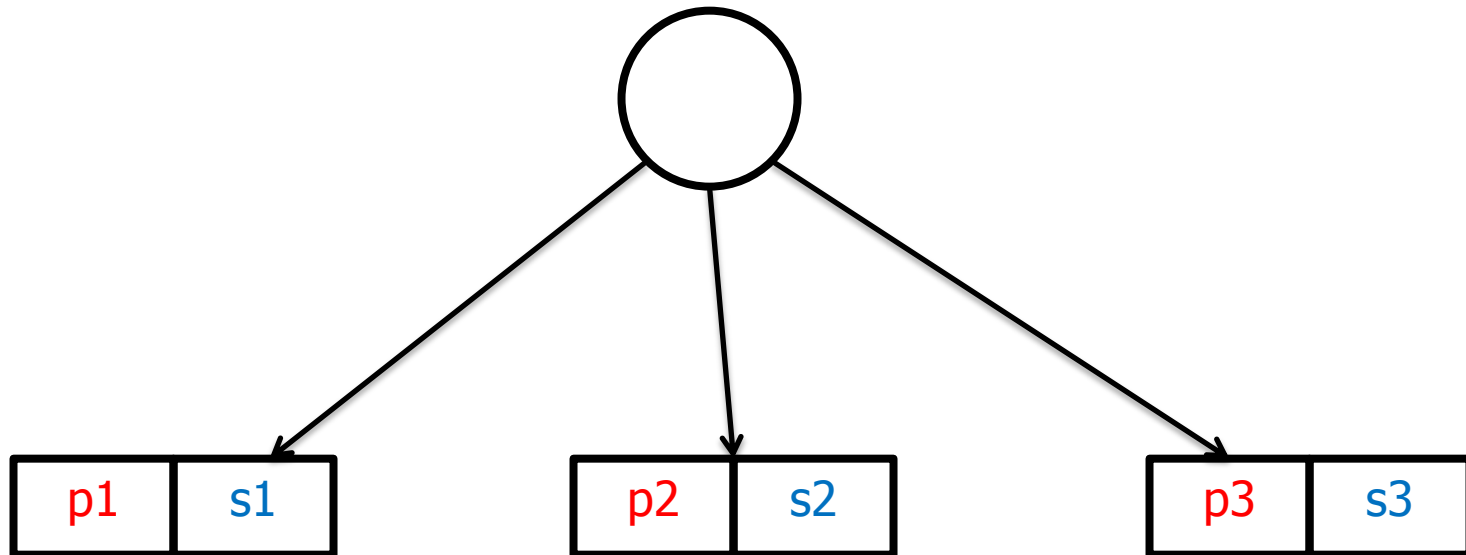
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> 50  
Rep.

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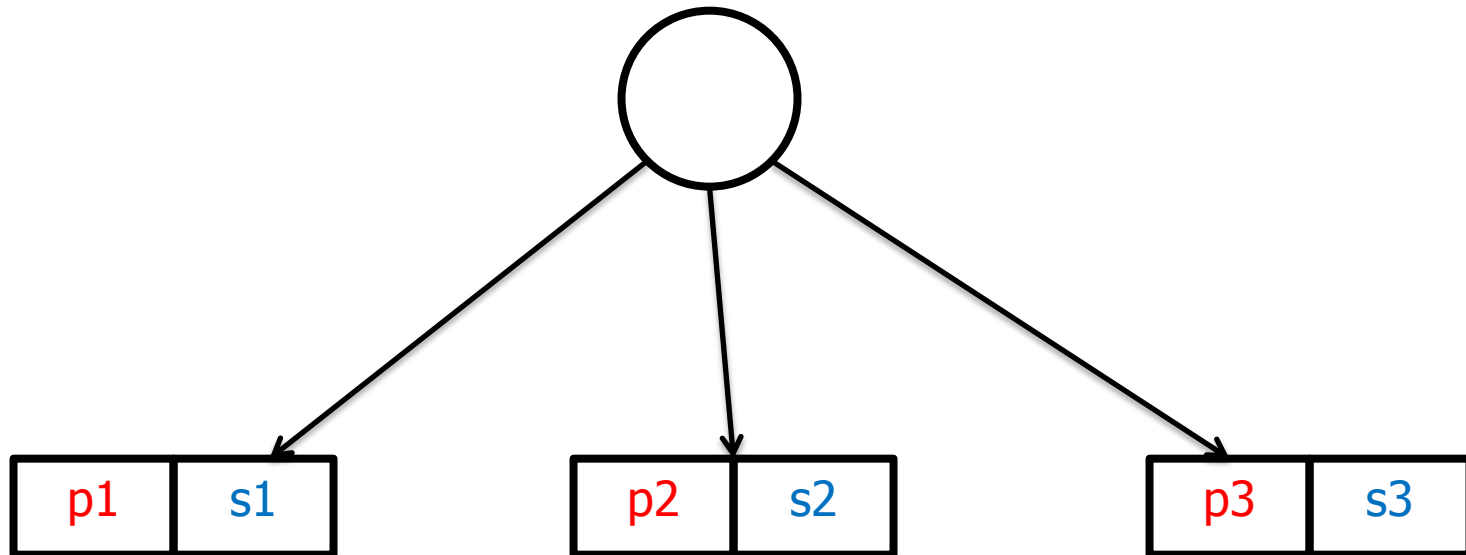
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> 50 Veto  
Rep.

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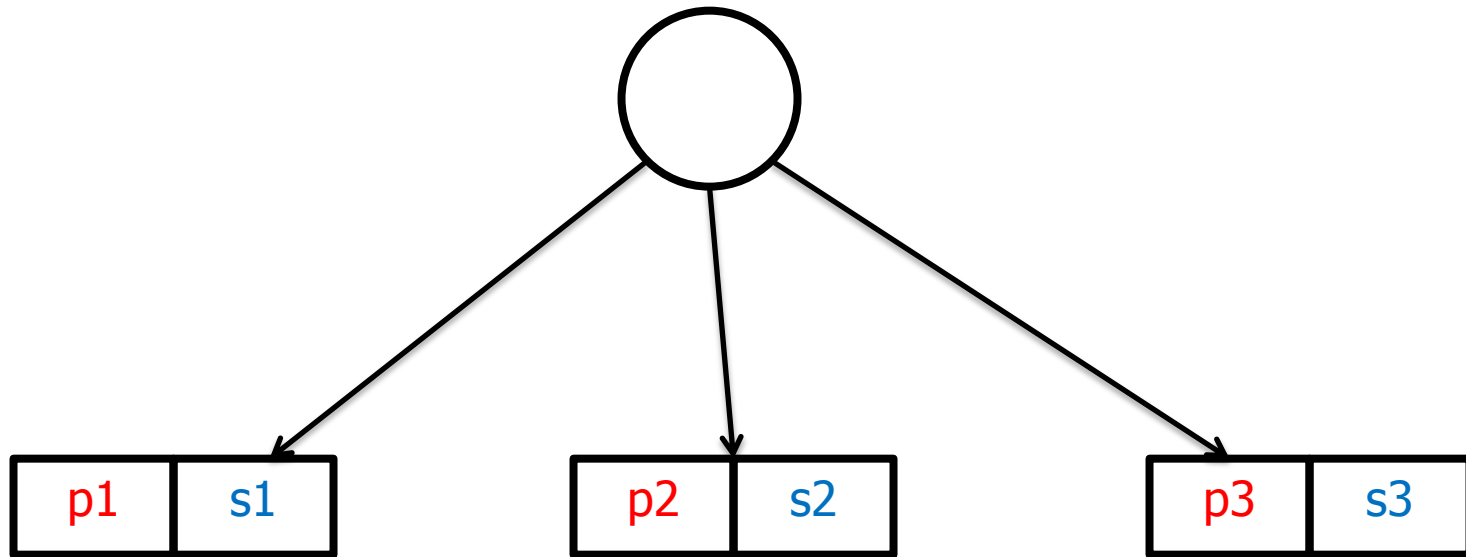


> 50 Veto  
Rep.

48-50  
Rep.

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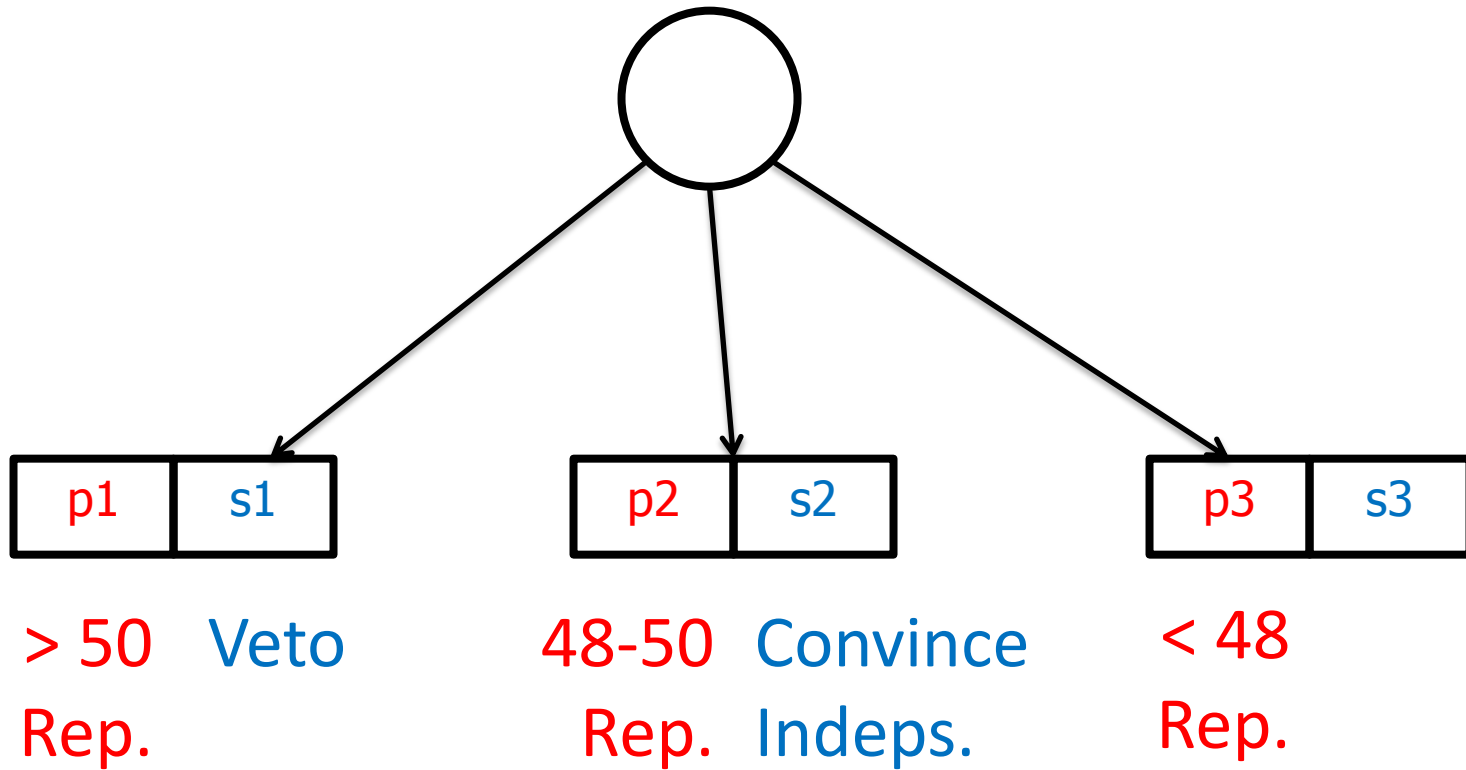


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Rep.

48-50 Convince  
Rep. Indeps.

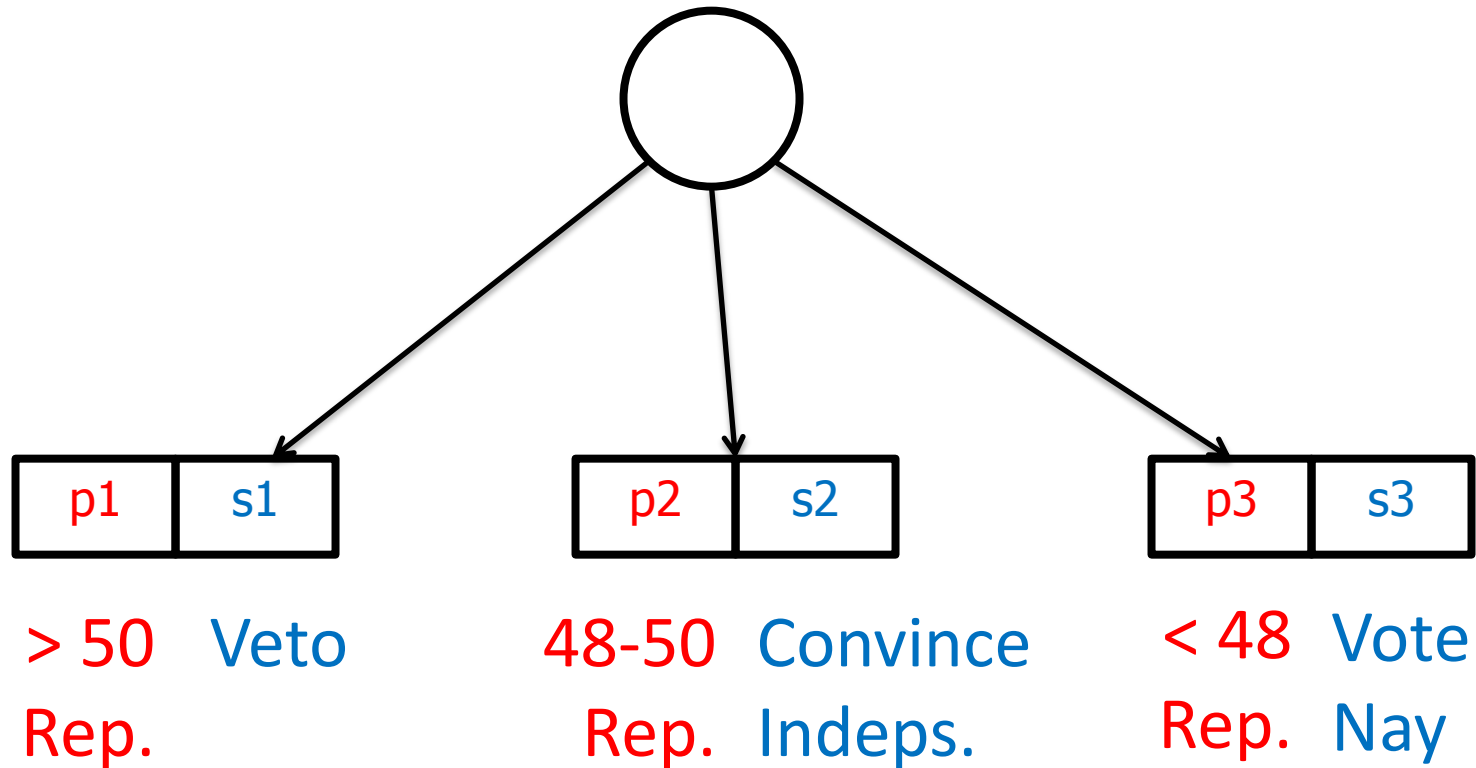
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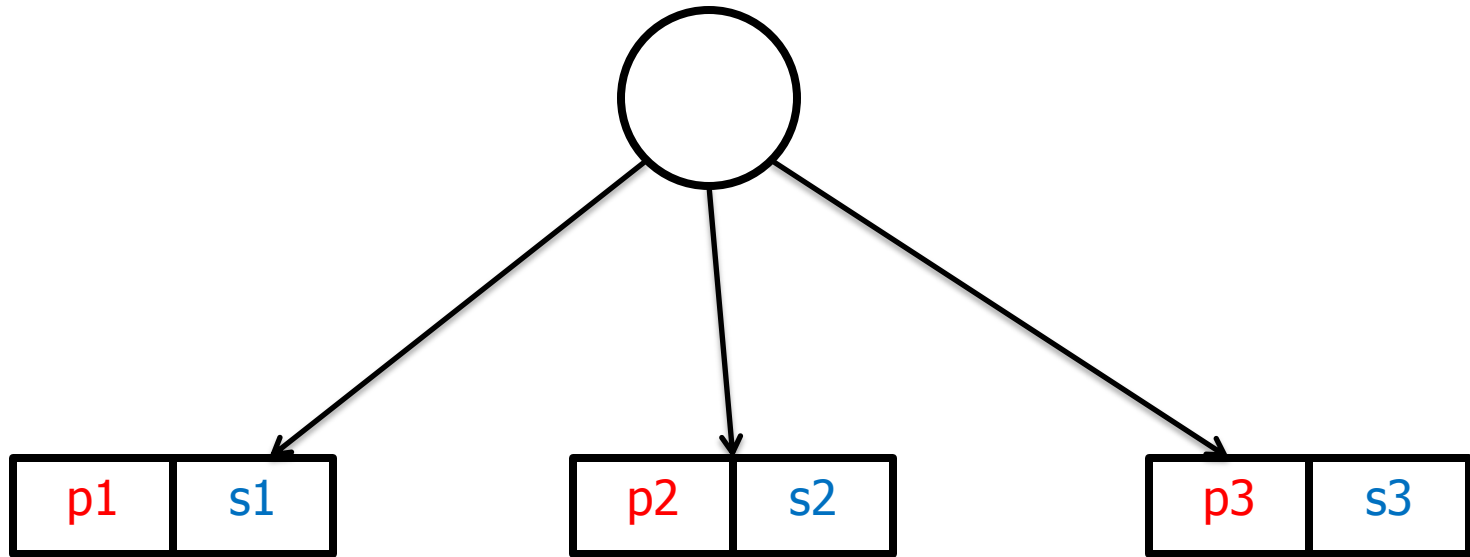
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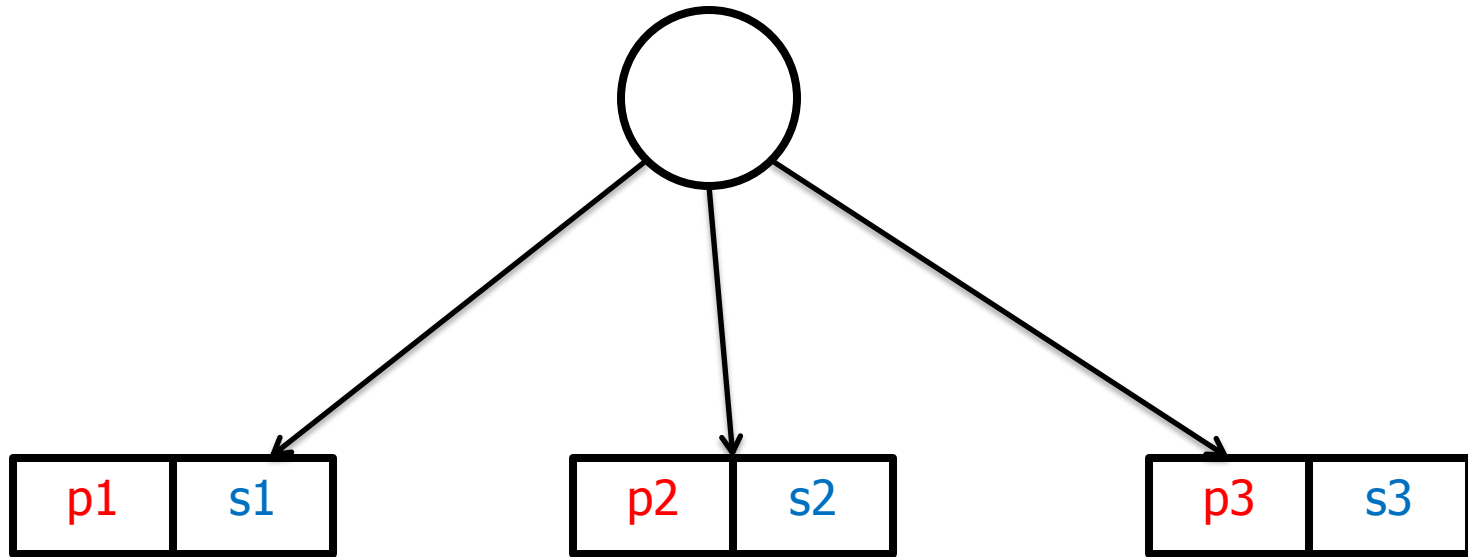




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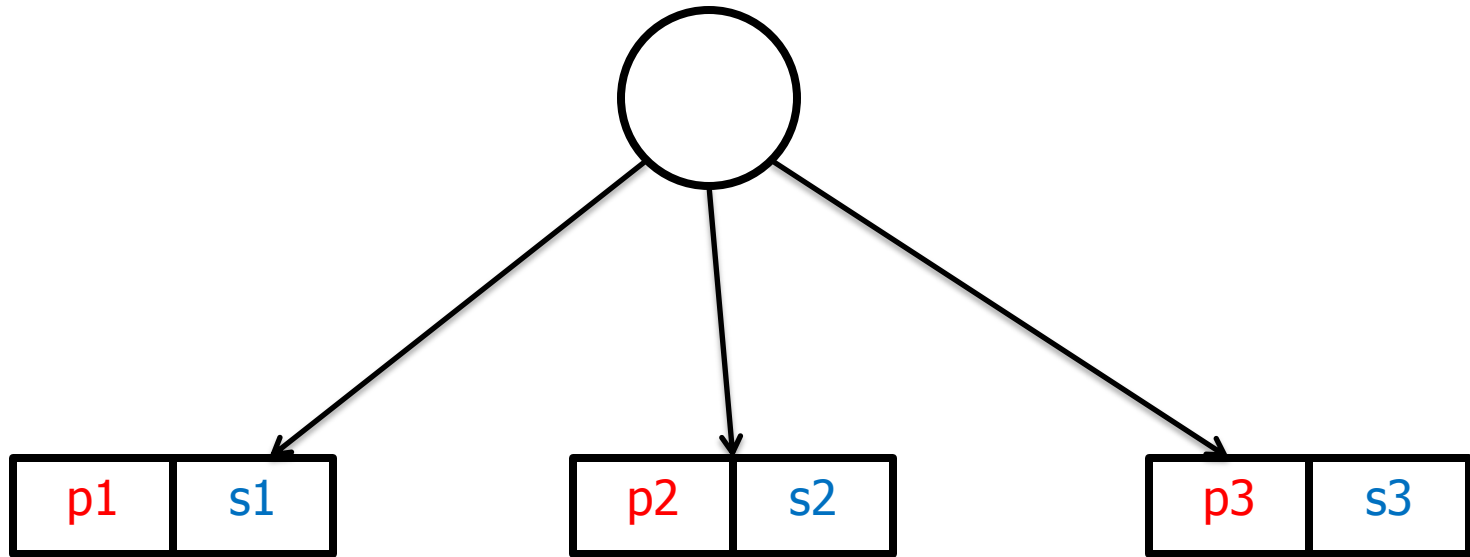


# Basing Decisions on Sentences



Branch on **sentences** **p1**, **p2**, and **p3**:

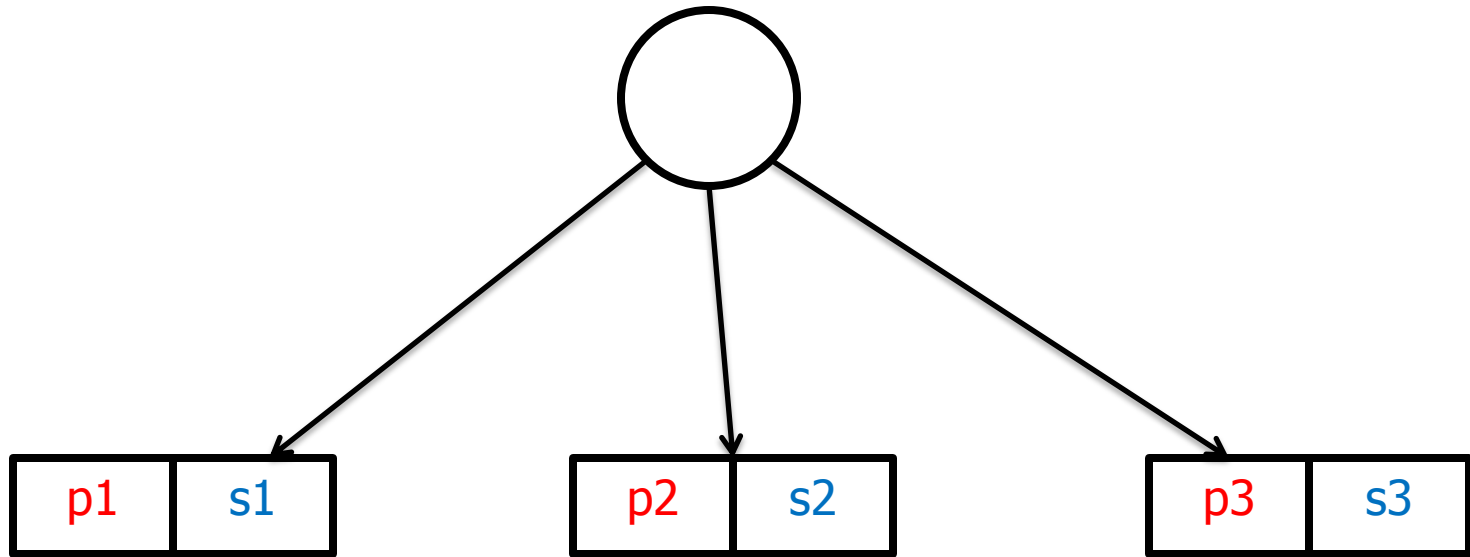
# Basing Decisions on Sentences



Branch on **sentences**  $p_1$ ,  $p_2$ , and  $p_3$ :

- $p_1$ ,  $p_2$ ,  $p_3$  are **mutually exclusive, exhaustive** and not false

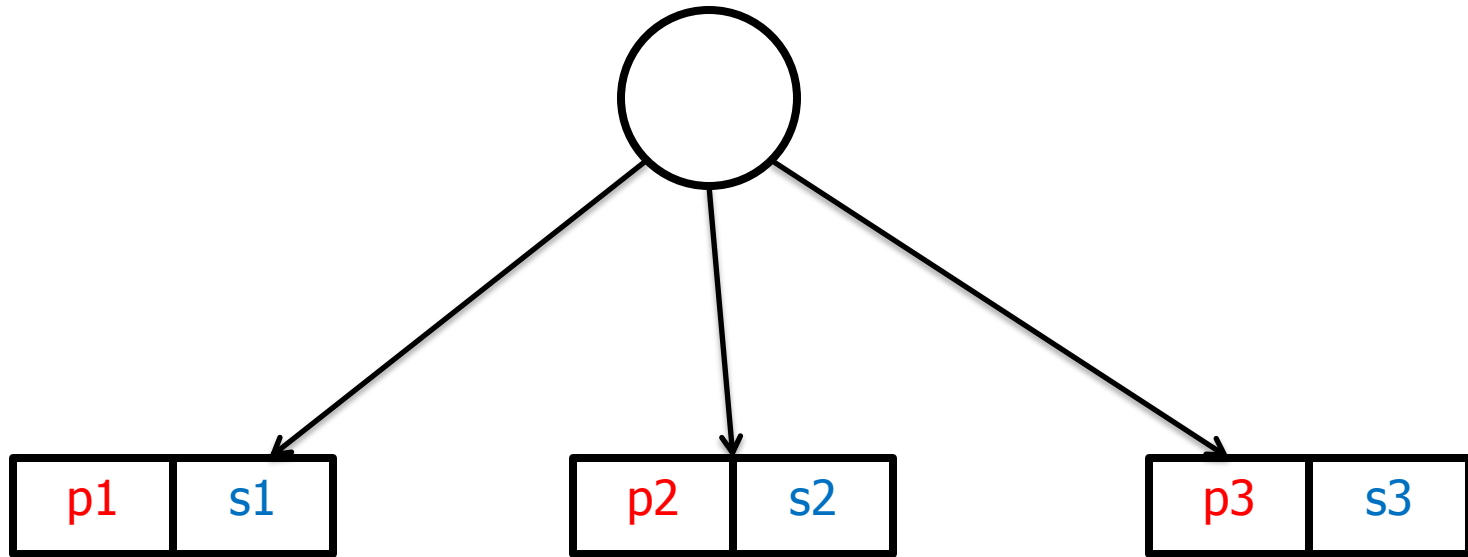
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- $p_1$ ,  $p_2$ ,  $p_3$  are **mutually exclusive, exhaustive** and not false
- $p_1$ ,  $p_2$ ,  $p_3$  are called **primes** and represented by SDDs

# Basing Decisions on Sentences

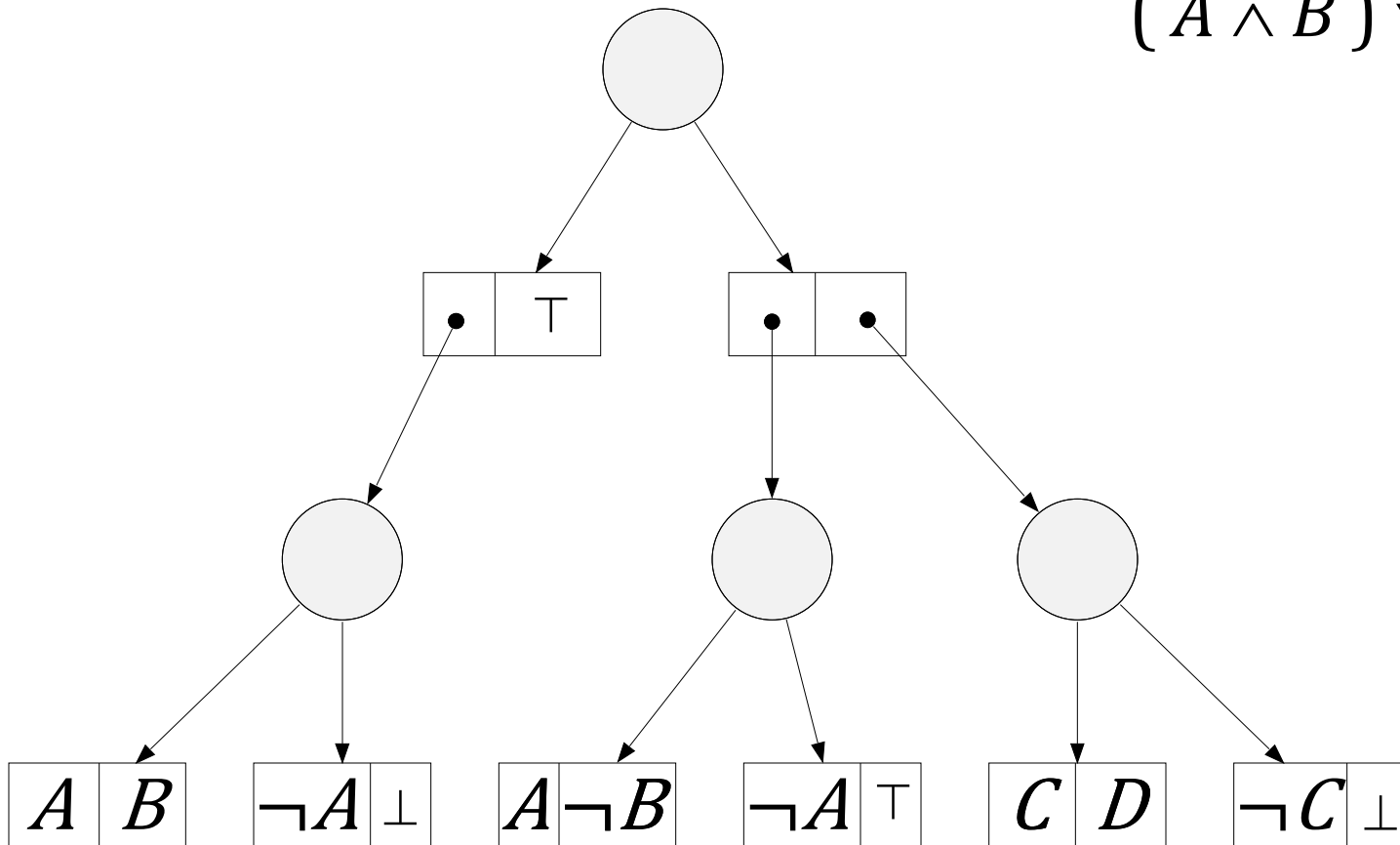


Branch on **sentences** **p1**, **p2**, and **p3**:

- **p1**, **p2**, **p3** are **mutually exclusive**, **exhaustive** and not false
- **p1**, **p2**, **p3** are called **primes** and represented by SDDs
- **s1**, **s2**, **s3** are called **subs** and represented by SDDs

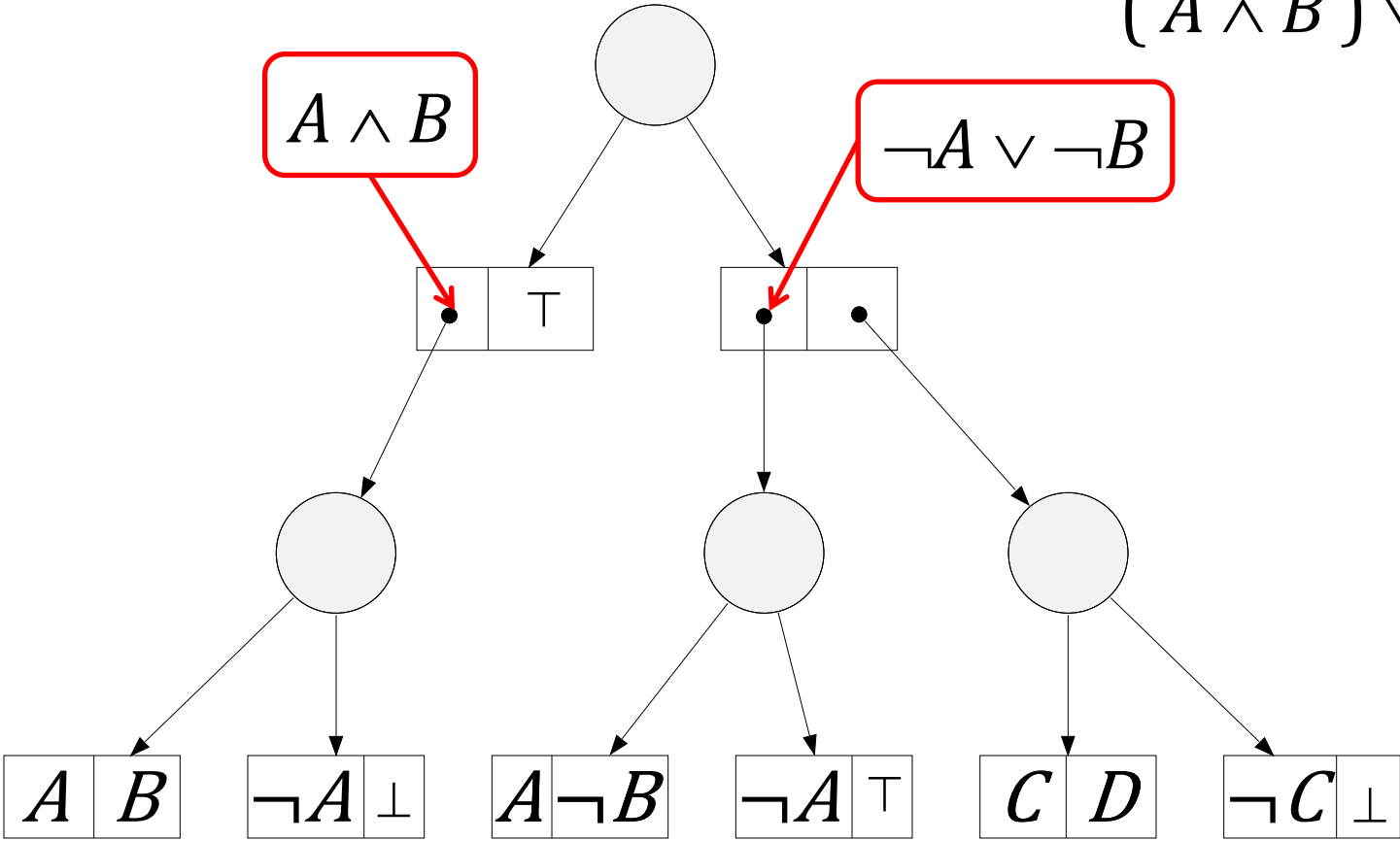
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$$f(A, B, C, D) = (A \wedge B) \vee (C \wedge D)$$



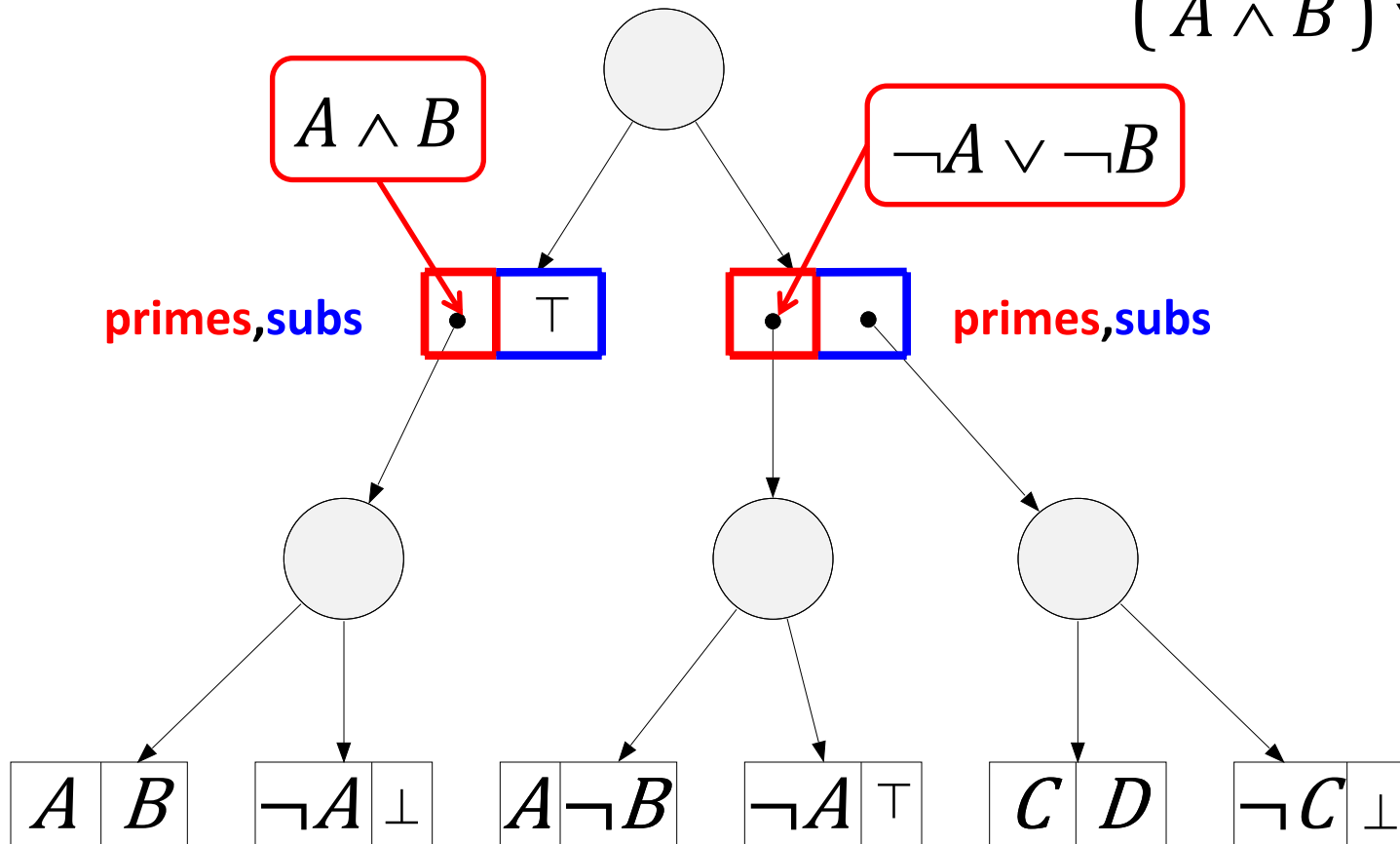
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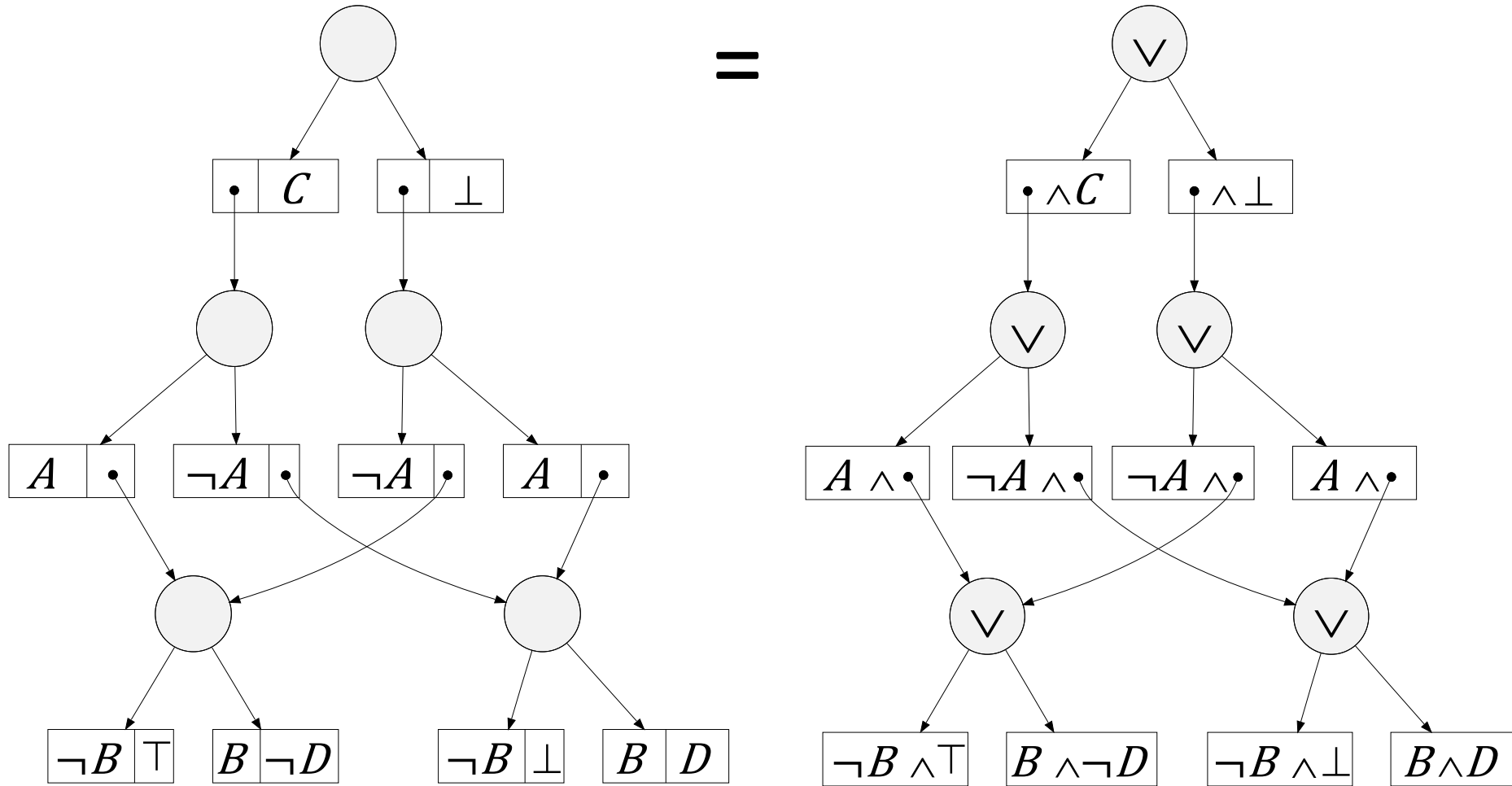
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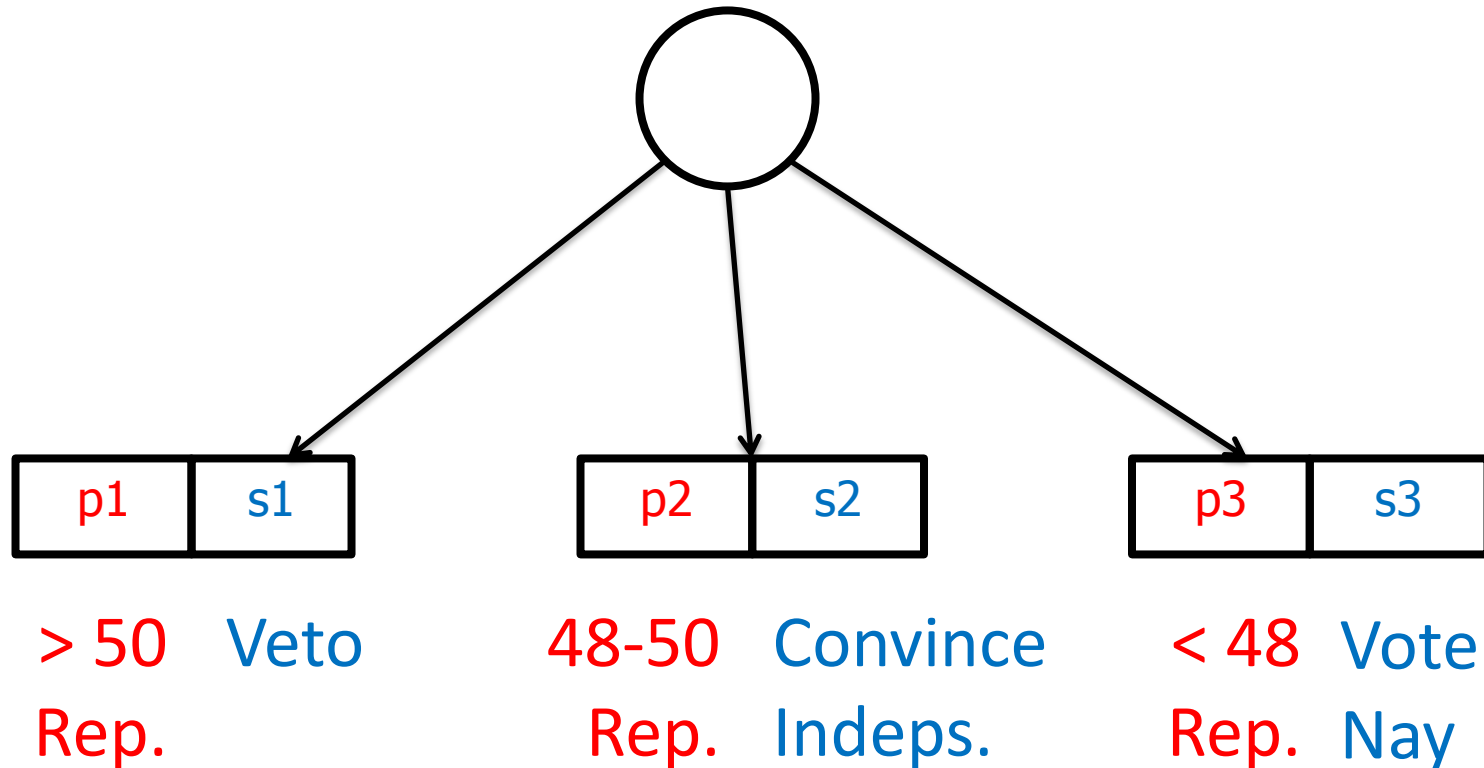
# SDDs as Boolean Circuits

$$f(A, B, C, D) = (A \oplus (B \wedge D)) \wedge C$$



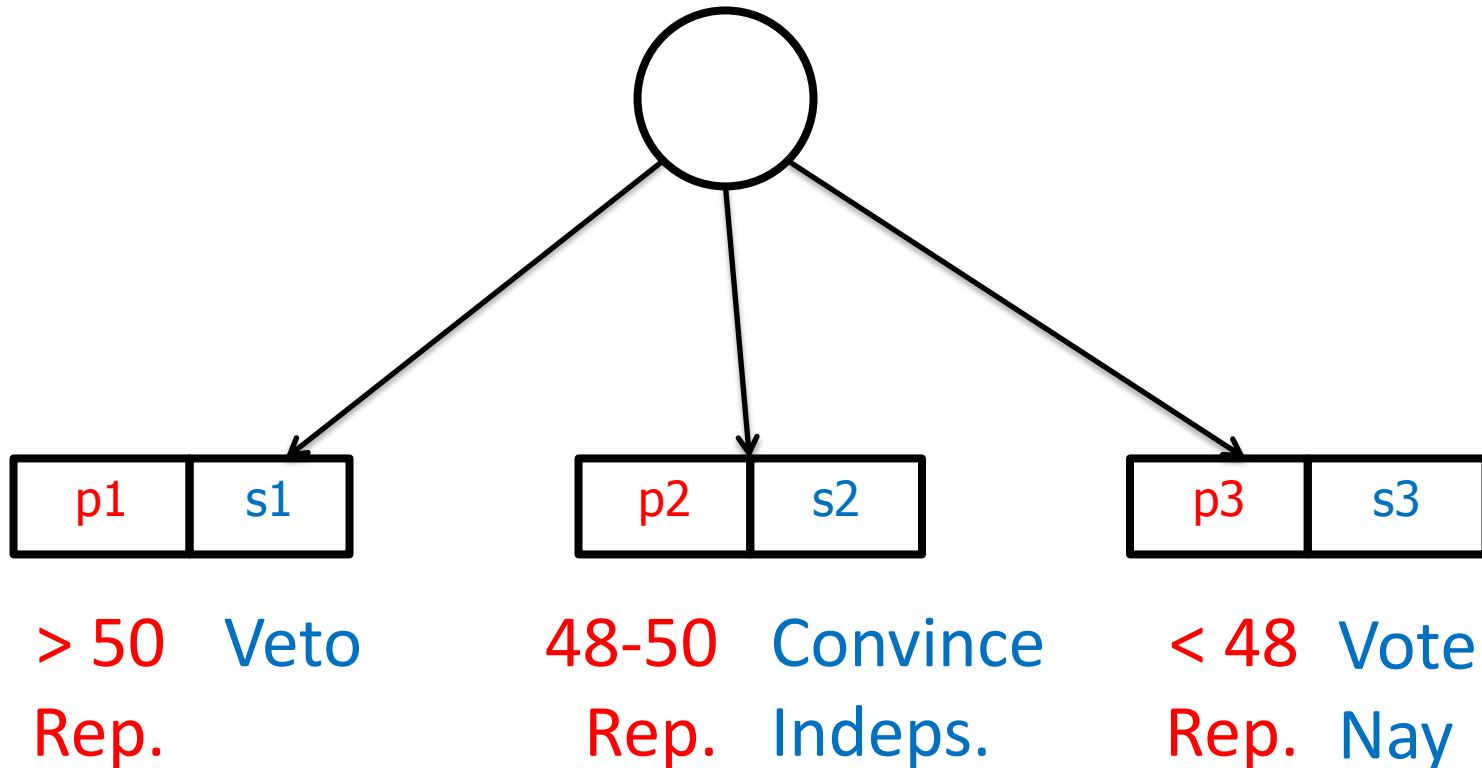
# (X,Y)-Partitions

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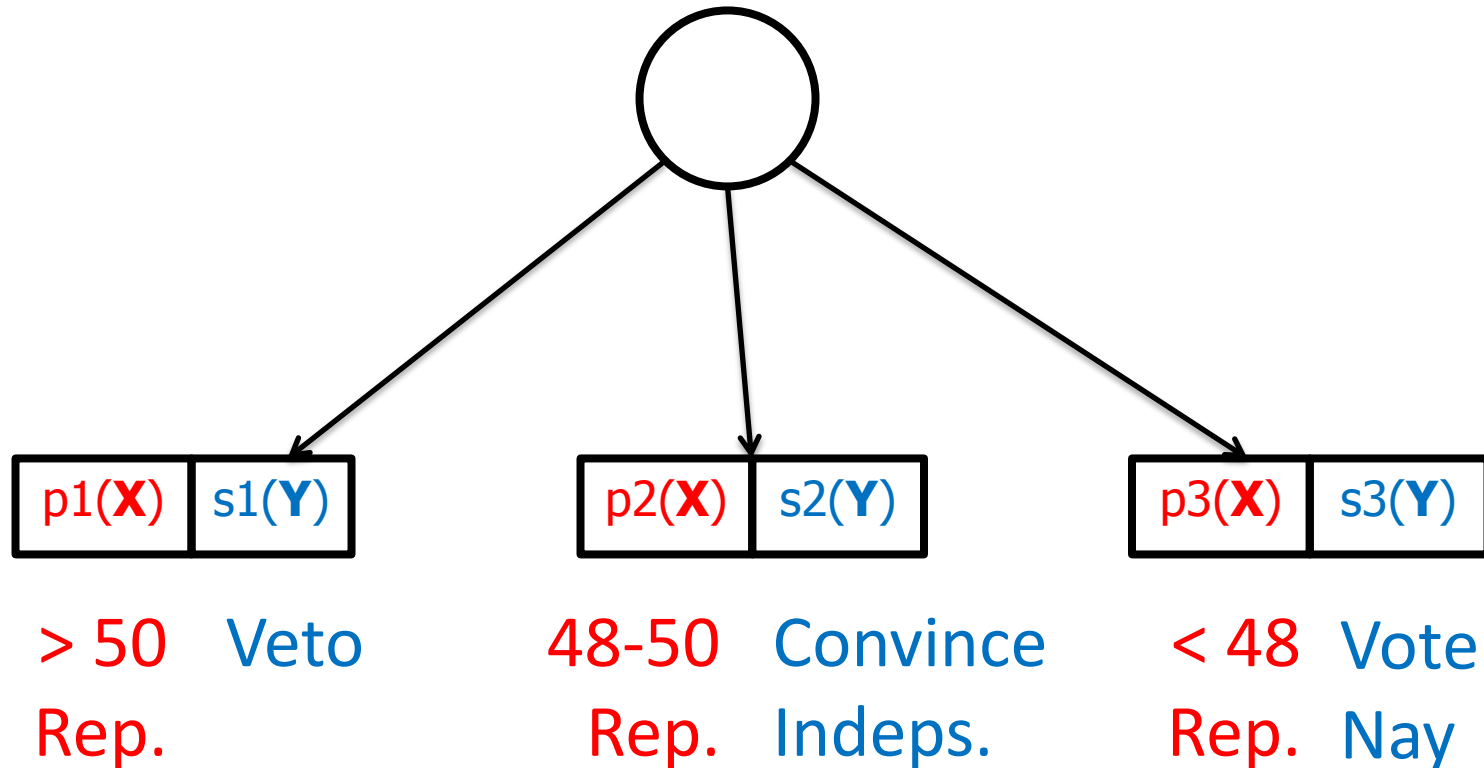
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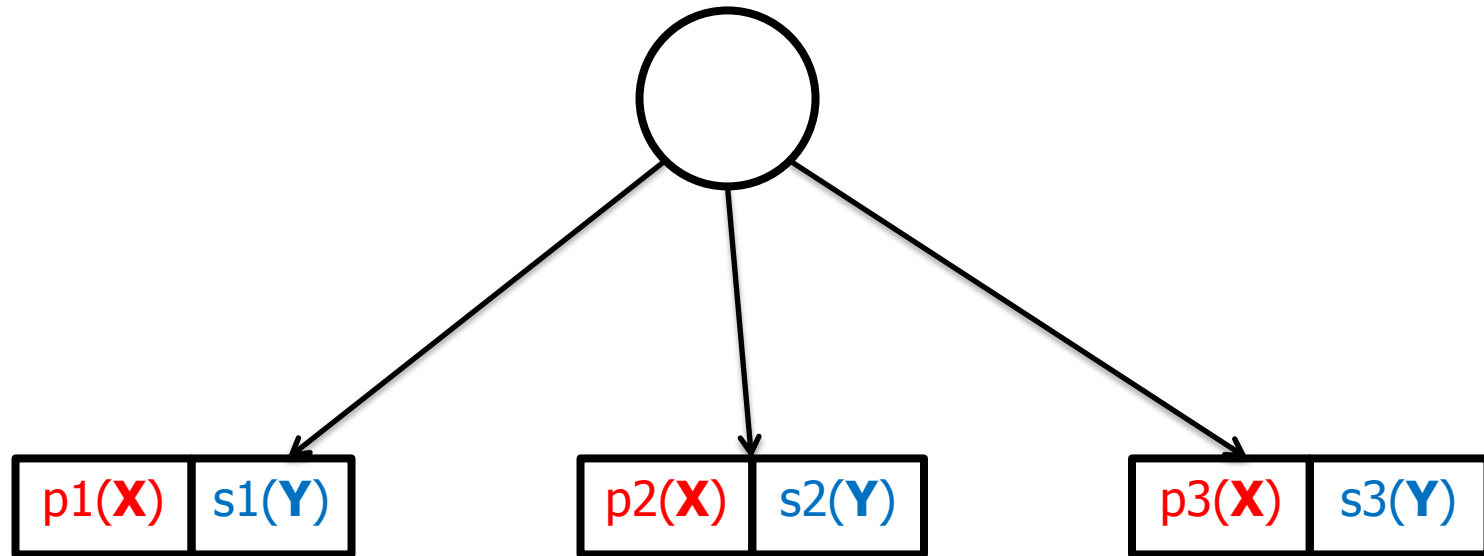
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# (**X**, **Y**)-Partitions

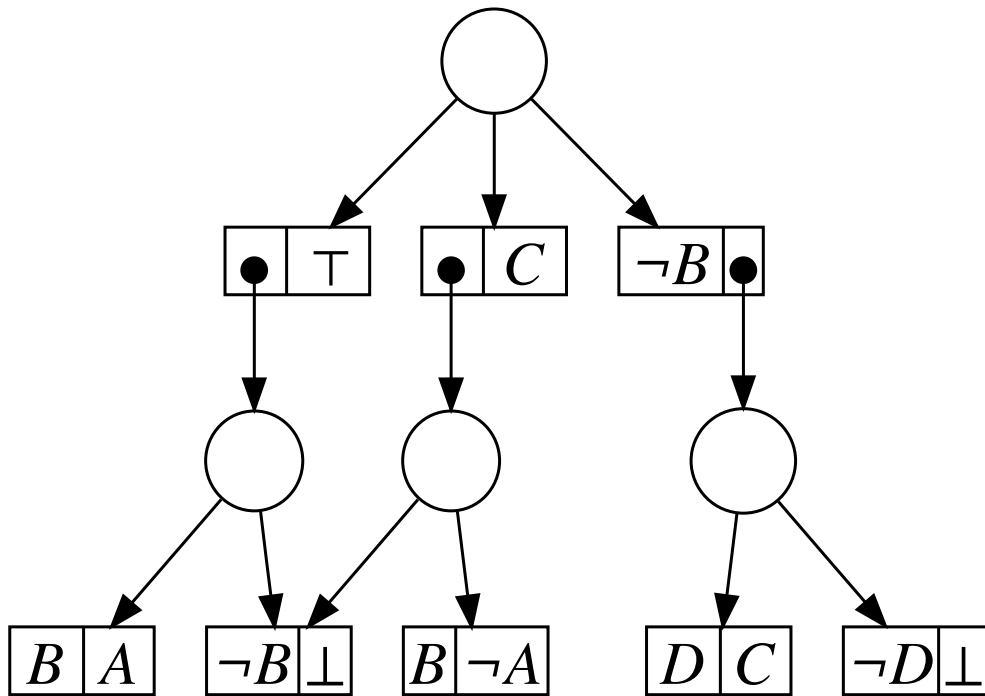
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$$f(\mathbf{X}, \mathbf{Y}) = p_1(\mathbf{X}) s_1(\mathbf{Y}) \vee \dots \vee p_n(\mathbf{X}) s_n(\mathbf{Y})$$

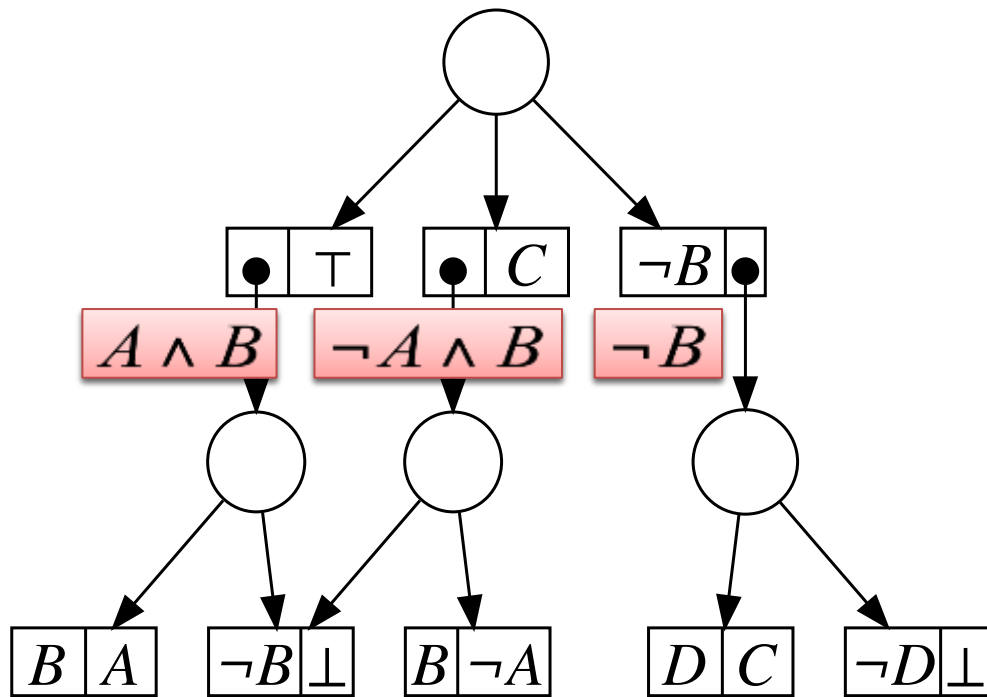
# Variable **order** becomes variable **tree** (vtree)

$$f = (A \wedge B) \vee (B \wedge C) \vee (C \wedge D)$$



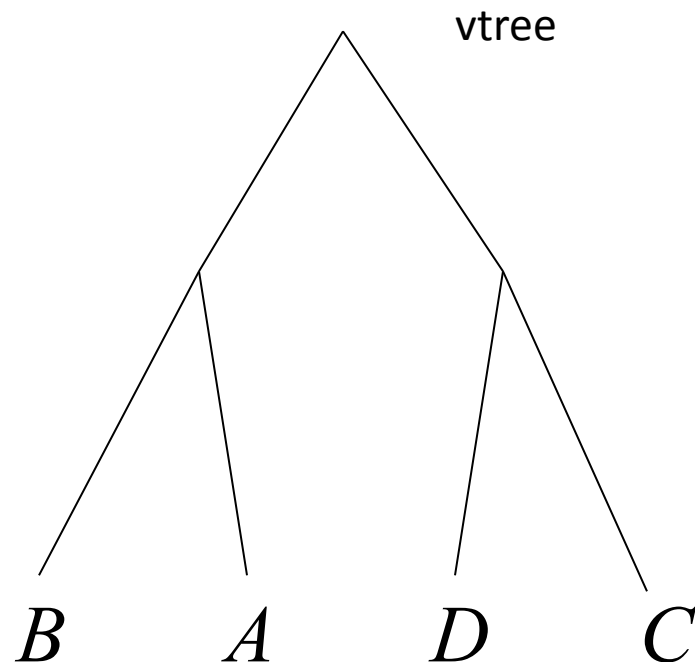
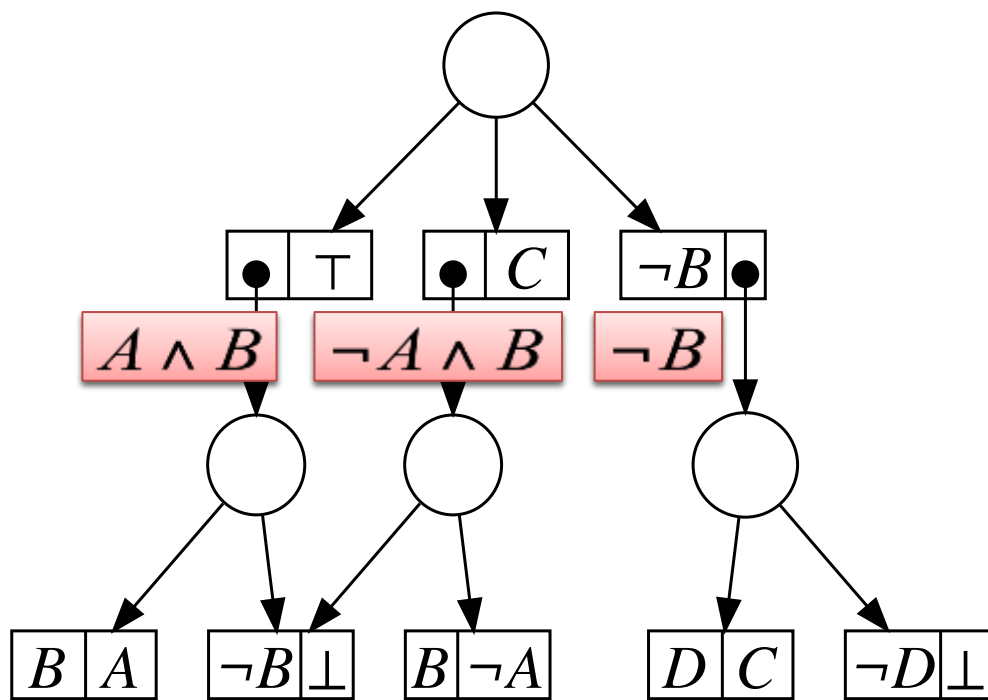
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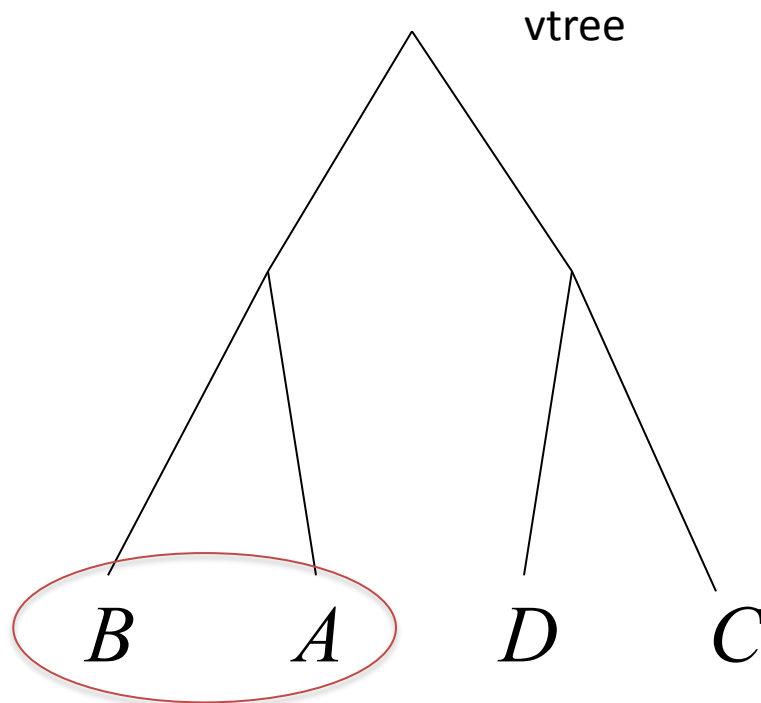
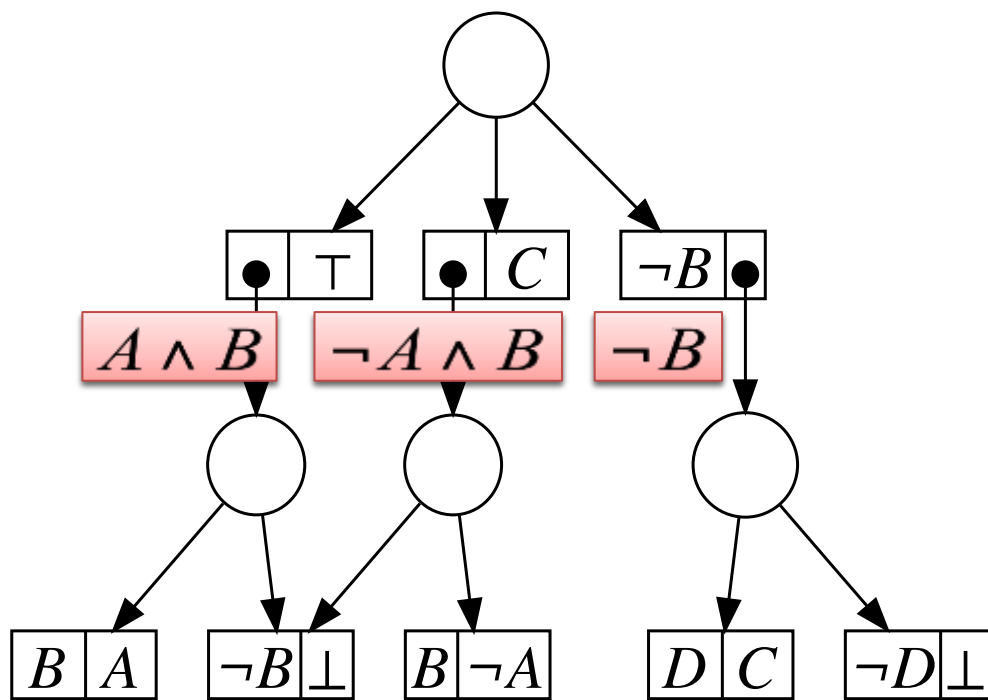
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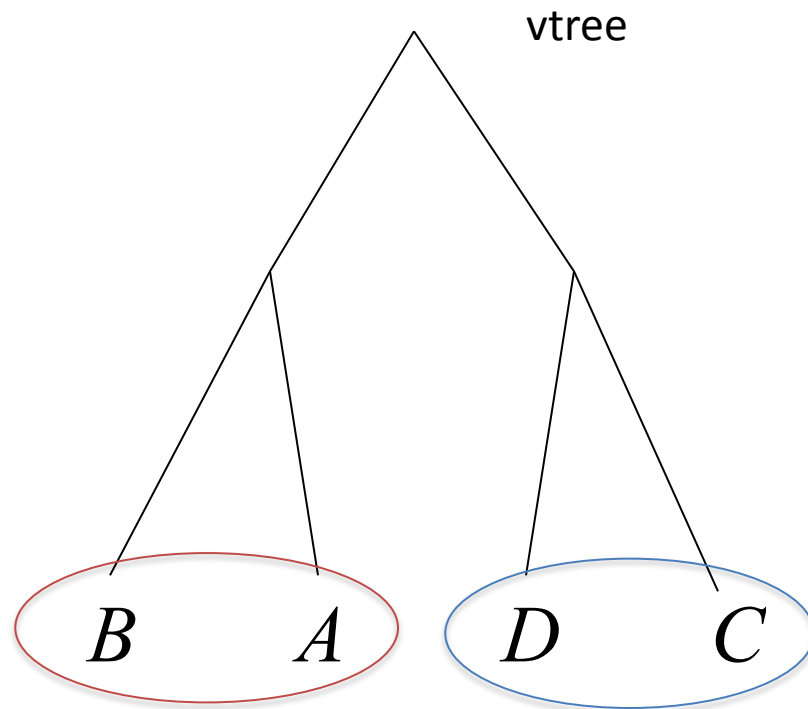
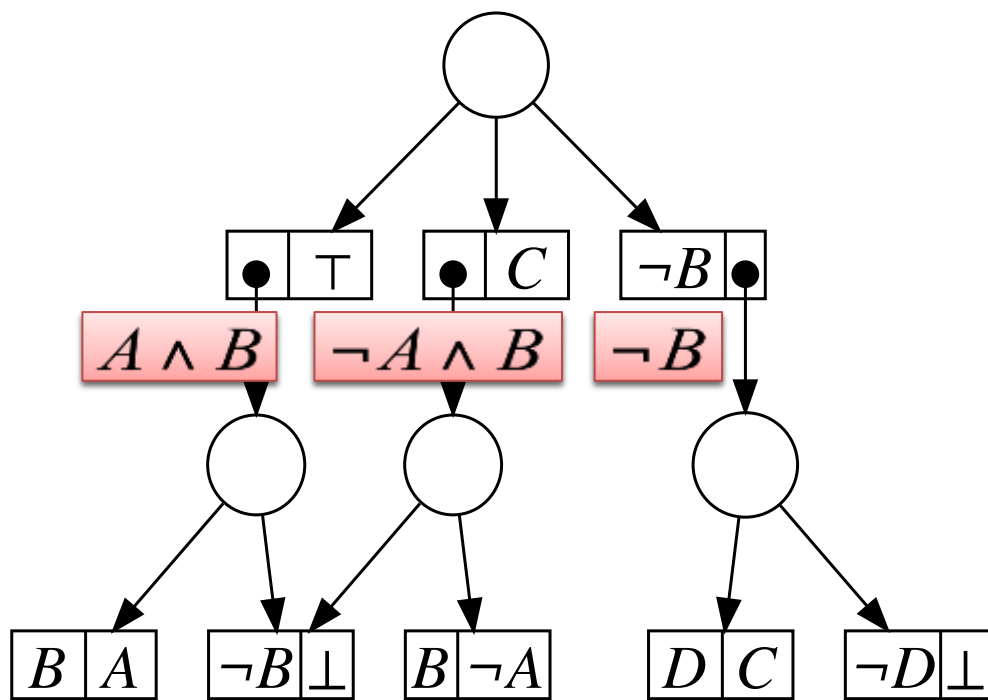
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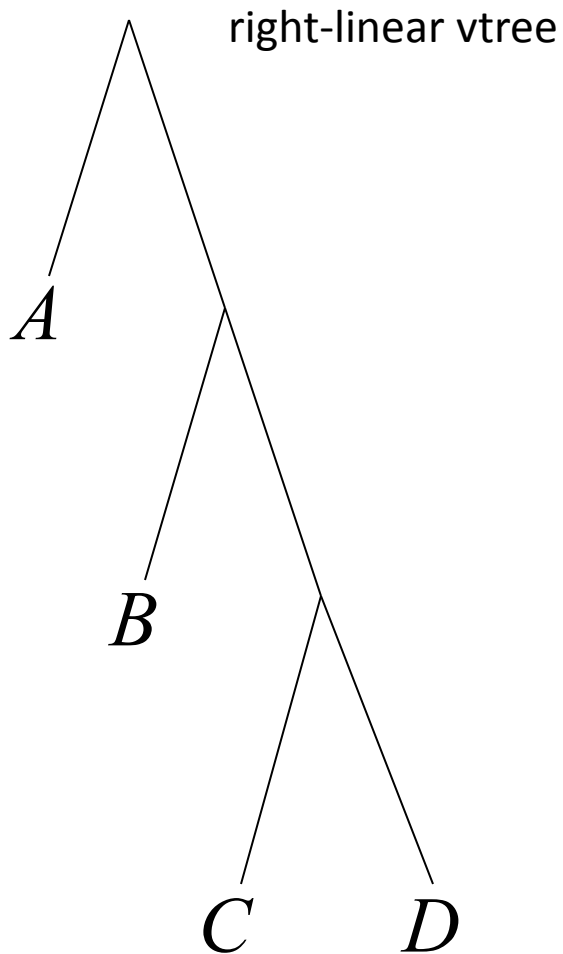


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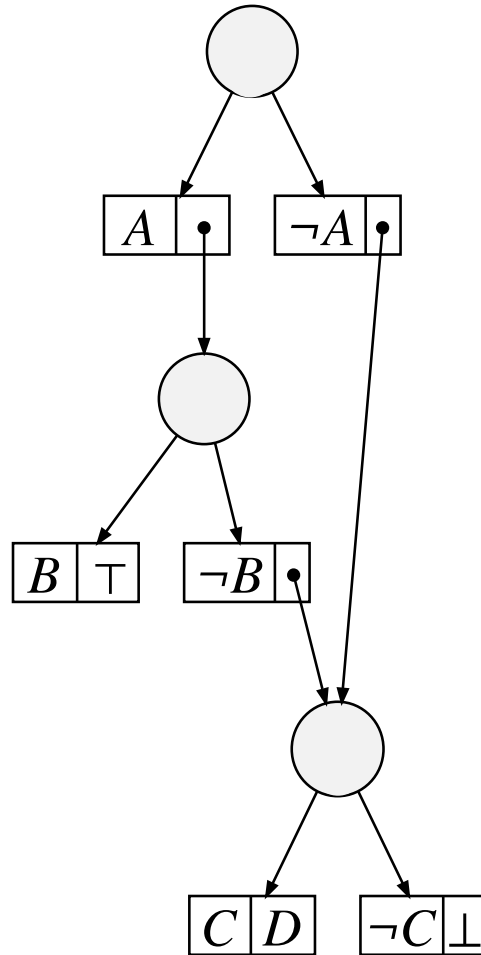
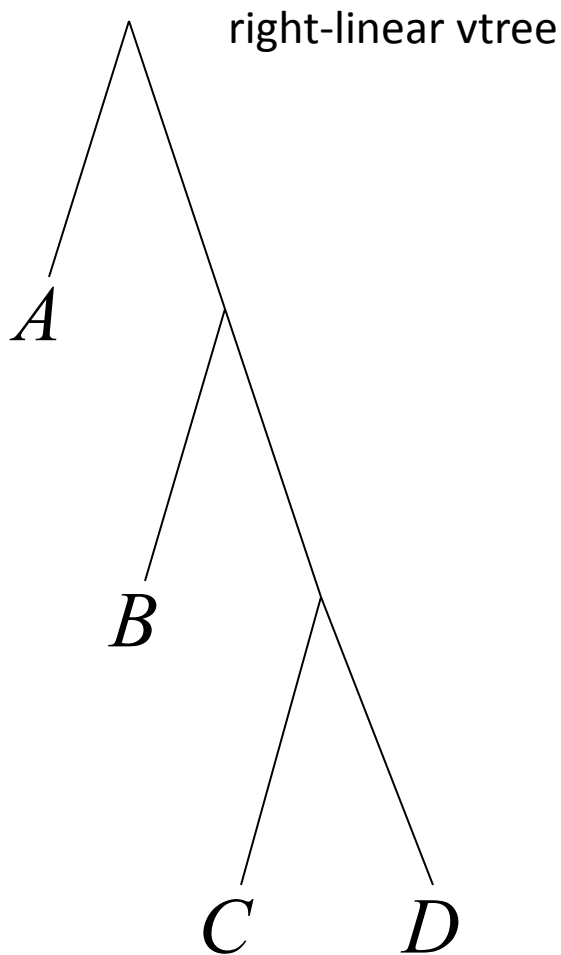
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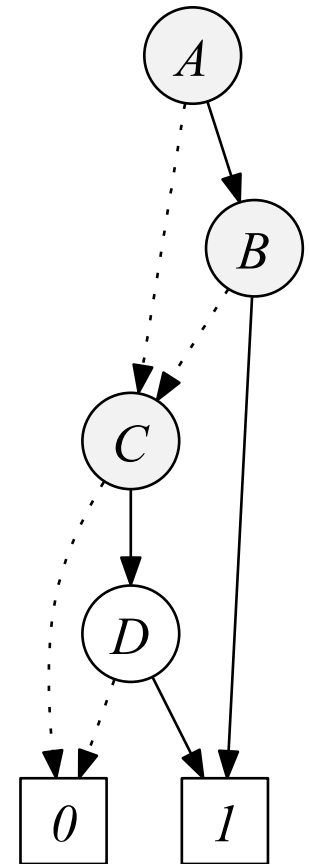
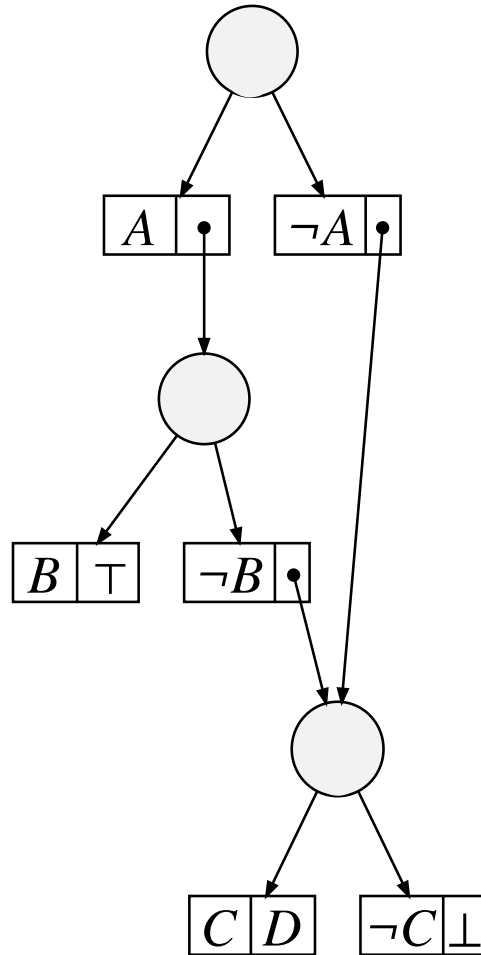
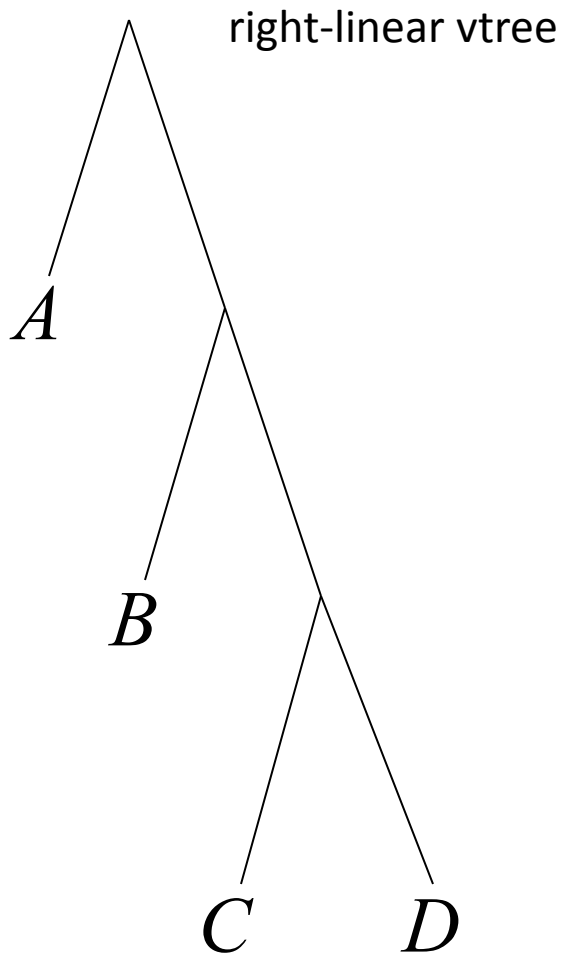
# OBDDs are SDDs



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# Ingredients for *Delicious Decision Diagrams*



Minimization



Apply Function



Succinctness



Queries



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**Minimization**



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**Queries**





# Compression

- An  $(\mathbf{X}, \mathbf{Y})$ -partition:  $f(\mathbf{X}, \mathbf{Y}) = p_1(\mathbf{X})s_1(\mathbf{Y}) \vee \dots \vee p_n(\mathbf{X})s_n(\mathbf{Y})$   
is **compressed** when subs are distinct:  $s_i(\mathbf{Y}) \neq s_j(\mathbf{Y})$  if  $i \neq j$
- $f(\mathbf{X}, \mathbf{Y})$  has a **unique** compressed  $(\mathbf{X}, \mathbf{Y})$ -partition



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prime	sub
$A \wedge B$	true
$A \wedge \overline{B}$	$C \wedge D$
$\overline{A} \wedge B$	$C$
$\overline{A} \wedge \overline{B}$	$C \wedge D$

# Compression

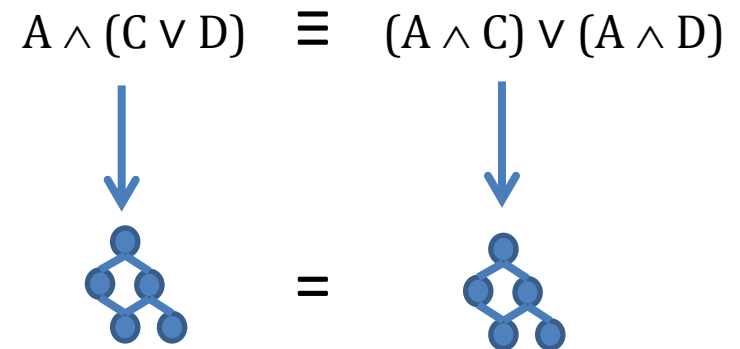
- An  $(\mathbf{X}, \mathbf{Y})$ -partition:  $f(\mathbf{X}, \mathbf{Y}) = p_1(\mathbf{X})s_1(\mathbf{Y}) \vee \dots \vee p_n(\mathbf{X})s_n(\mathbf{Y})$  is **compressed** when subs are distinct:  $s_i(\mathbf{Y}) \neq s_j(\mathbf{Y})$  if  $i \neq j$
- $f(\mathbf{X}, \mathbf{Y})$  has a **unique** compressed  $(\mathbf{X}, \mathbf{Y})$ -partition

prime	sub		prime	sub
$A \wedge B$	true		$A \wedge B$	true
$A \wedge \overline{B}$	$C \wedge D$		$\overline{A} \wedge B$	$C$
$\overline{A} \wedge B$	$C$	$\vee$	$\overline{B}$	$C \wedge D$
$\overline{A} \wedge \overline{B}$	$C \wedge D$			

# SDDs are Canonical

For a fixed vtree (fixing **X, Y** throughout the SDD), compressed SDDs are **canonical!**

Equivalent sentences  
have identical circuits.



# OBDD Minimization

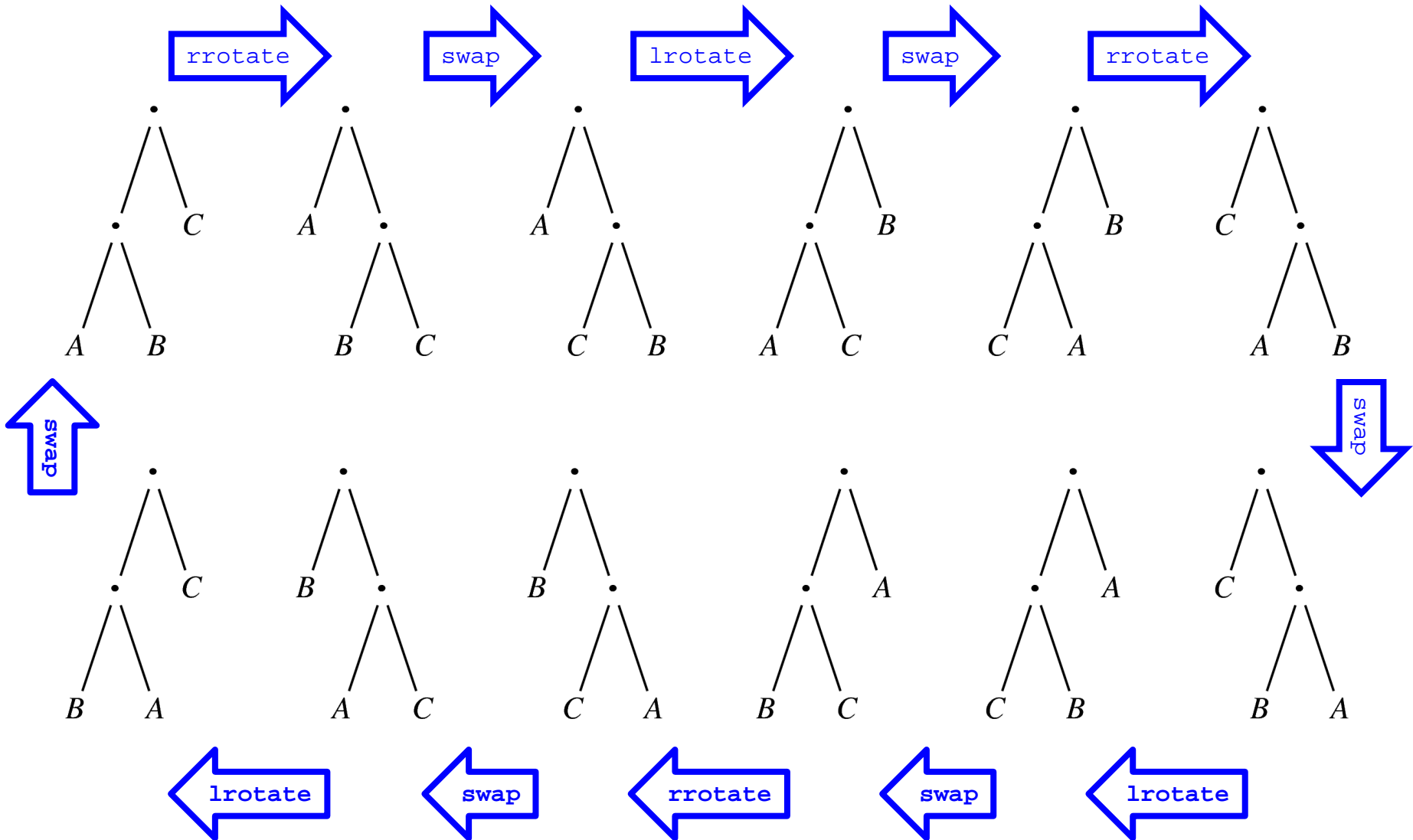
- **24 ordering** of 4 variables

$ABCD \Rightarrow ABDC \Rightarrow ADBC \Rightarrow DABC \Rightarrow DACB \Rightarrow ADCB \Rightarrow$   
 $ACDB \Rightarrow ACBD \Rightarrow CABD \Rightarrow CADB \Rightarrow CDAB \Rightarrow DCAB \Rightarrow$   
 $DCBA \Rightarrow CDBA \Rightarrow CBDA \Rightarrow CBAD \Rightarrow BCAD \Rightarrow BCDA \Rightarrow$   
 $BDCA \Rightarrow DBCA \Rightarrow DBAC \Rightarrow BDAC \Rightarrow BADC \Rightarrow BACD$

- 24 OBDDs for every function over 4 variables
- Searching for an optimal OBDD is searching for an **optimal variable order**



# SDD Minimization



# Ingredients for *Delicious Decision Diagrams*



Minimization



**Apply Function**



Succinctness

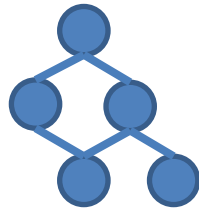
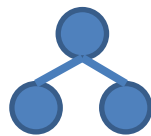
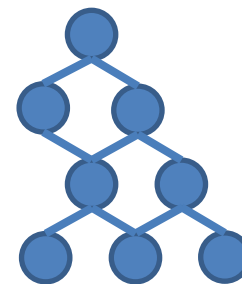


Queries



# Efficient Apply Function

- Build Boolean **combinations** of existing circuits
- Compile **arbitrary** sentence incrementally

 $(A \oplus (B \wedge D))$ 
 $(C \vee D)$ 
 $(A \oplus (B \wedge D)) \wedge (C \vee D)$ 

 $\wedge$ 

 $=$ 


- **Polytime** Apply: one Apply cannot blow up size

$$\left| \left( \begin{array}{c} \text{Tree 1} \\ \wedge \\ \text{Tree 2} \end{array} \right) \right| = O\left( \left| \begin{array}{c} \text{Tree 1} \\ \wedge \\ \text{Tree 2} \end{array} \right| \times \left| \begin{array}{c} \text{Tree 2} \end{array} \right| \right)$$

# Is Apply for SDDs Polytime?

---

## Algorithm 1 $\text{Apply}(\alpha, \beta, \circ)$

---

```

1: if  $\alpha$  and  $\beta$  are constants or literals then
2:   return  $\alpha \circ \beta$            // result is a constant or literal
3: else if  $\text{Cache}(\alpha, \beta, \circ) \neq \text{nil}$  then
4:   return  $\text{Cache}(\alpha, \beta, \circ)$  // has been computed before
5: else
6:    $\gamma \leftarrow \{\}$ 
7:   for all elements  $(p_i, s_i)$  in  $\alpha$  do
8:     for all elements  $(q_j, r_j)$  in  $\beta$  do
9:        $p \leftarrow \text{Apply}(p_i, q_j, \wedge)$ 
10:      if  $p$  is consistent then
11:         $s \leftarrow \text{Apply}(s_i, r_j, \circ)$ 
12:        add element  $(p, s)$  to  $\gamma$ 

14: return  $\text{Cache}(\alpha, \beta, \circ) \leftarrow \text{UniqueD}(\gamma)$ 

```

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- $|\alpha| \times |\beta|$   
recursive calls
- **Polytime!**



# Ingredients for *Delicious Decision Diagrams*



Minimization



Apply Function



**Succinctness**



Queries





# Succinctness

- Theory

- OBDD  $\subset$  SDD thus SDD **never larger** than OBDD
- Quasi-polynomial separation with OBDD  
*OBDD can be **much larger** than SDD*
- **Treewidth** upper bounds (important in AI!)

- Practice

- SDD Compiler available and effective  
- SDD Package: <http://reasoning.cs.ucla.edu/sdd/>
- Can obtain orders of magnitude improvements

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# Queries

- OBDDs are Swiss army knife of supported queries
- SDDs are **equally powerful**

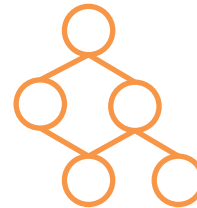
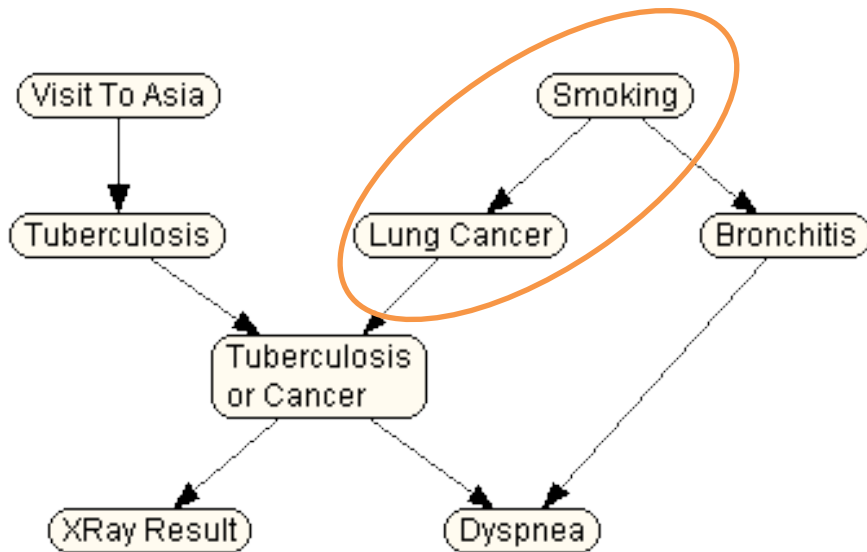
Query	Description	OBDD	SDD
<b>CO</b>	consistency	✓	✓
<b>VA</b>	validity	✓	✓
<b>CE</b>	clausal entailment	✓	✓
<b>IM</b>	implicant check	✓	✓
<b>EQ</b>	equivalence check	✓	✓
<b>CT</b>	model counting	✓	✓
<b>SE</b>	sentential entailment	✓	✓
<b>ME</b>	model enumeration	✓	✓



- Some enabled by canonicity + apply 
- E.g., (Weighted) Model Counting for Probabilistic reasoning (E.g.,  $\Pr(\text{bill passes} \mid \text{Vote1=Yea})$ )

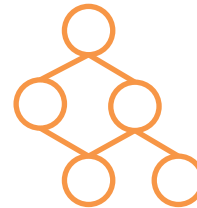
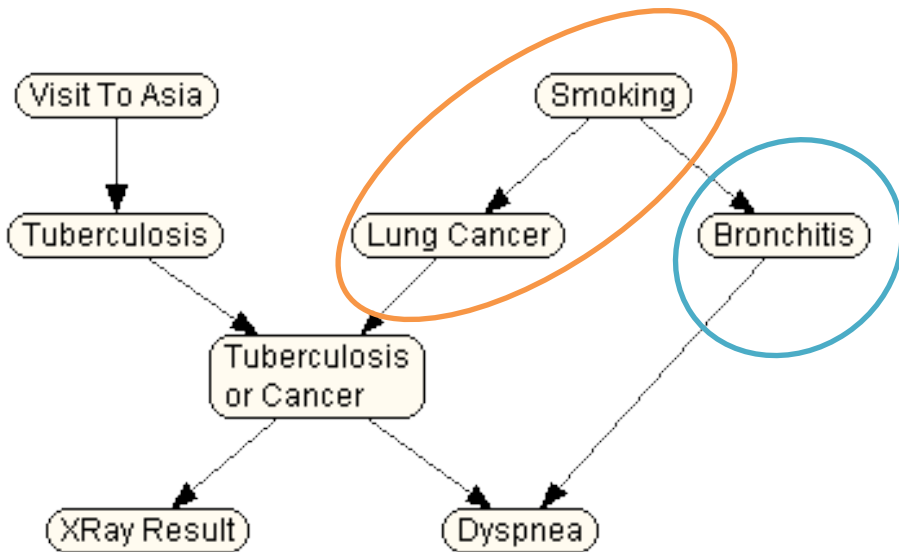
# Application: Bayesian Networks

- Incrementally compile network  



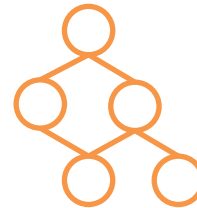
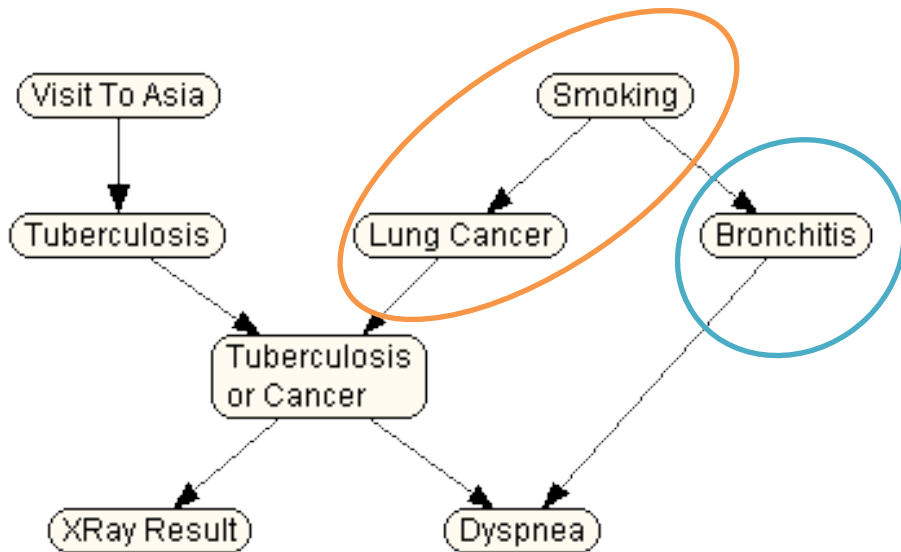
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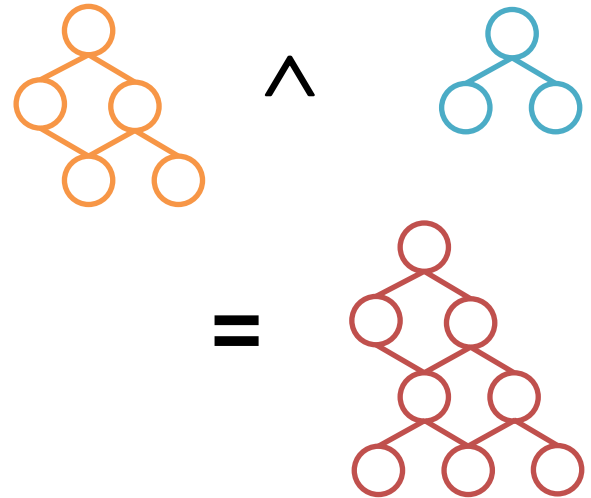
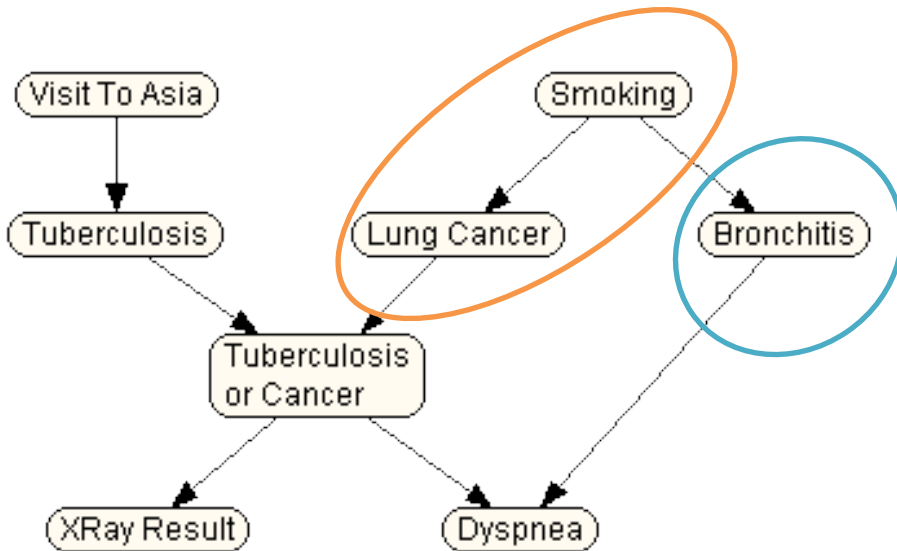


$\wedge$



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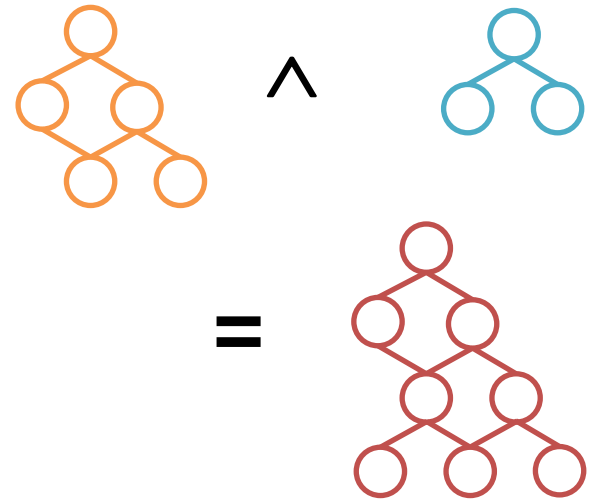
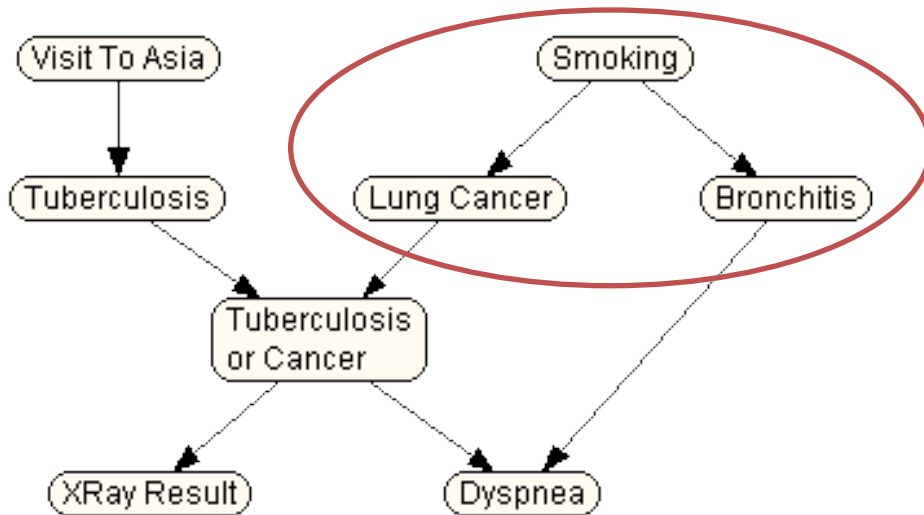
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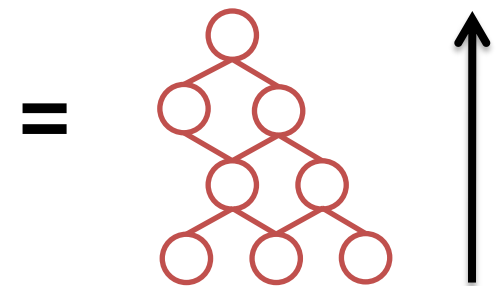
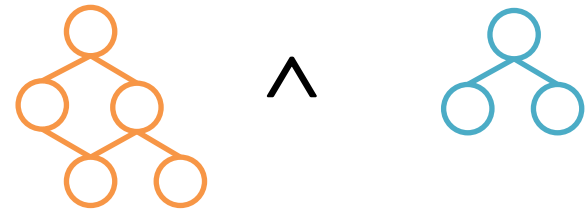
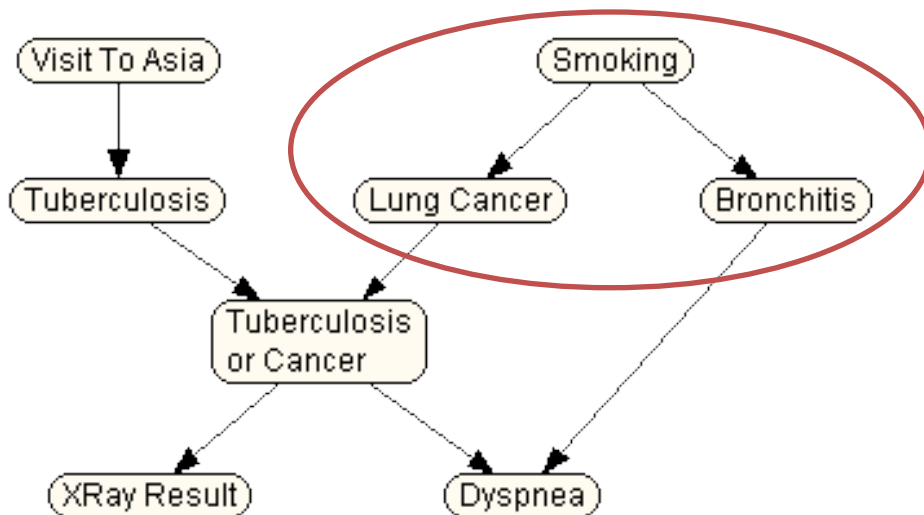
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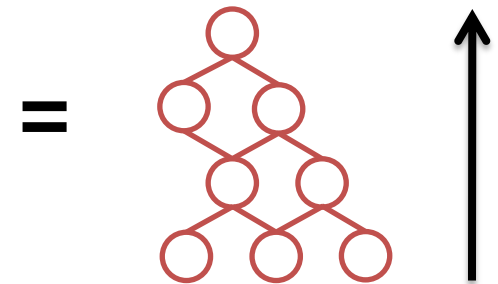
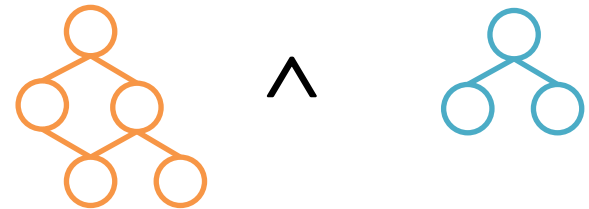
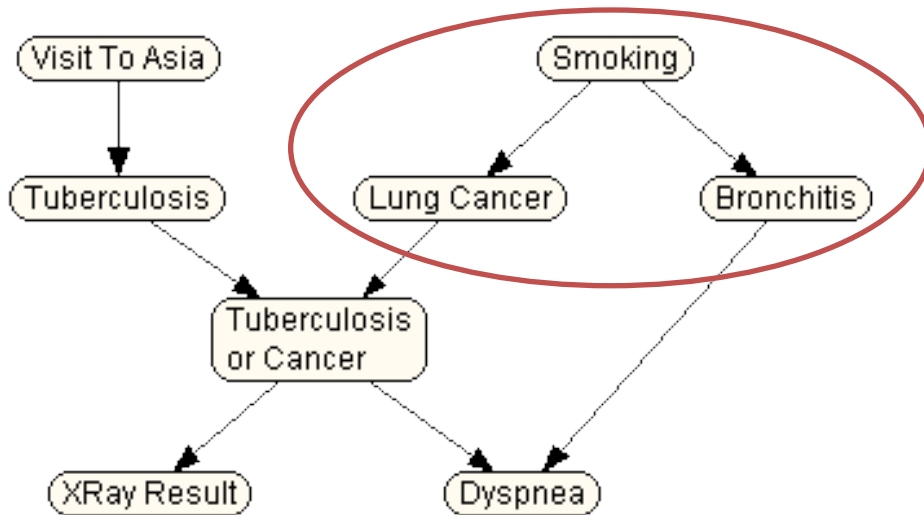
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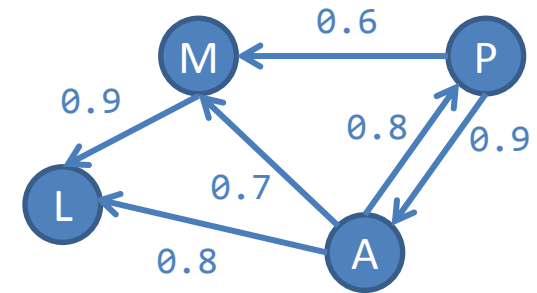
- Incrementally compile network  
- Compute probability of any query 
- Better than state of the art (treewidth) 



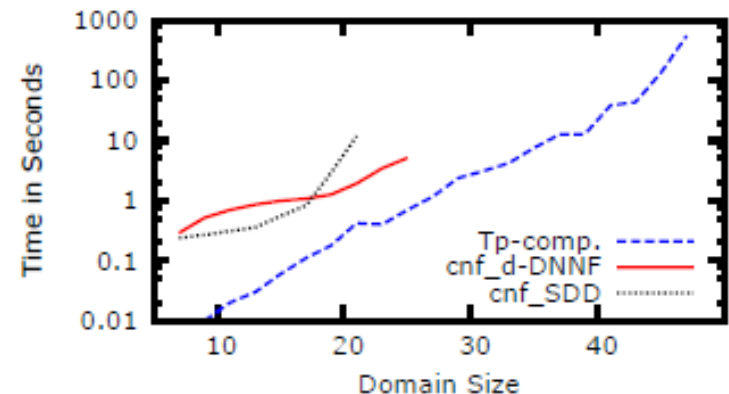
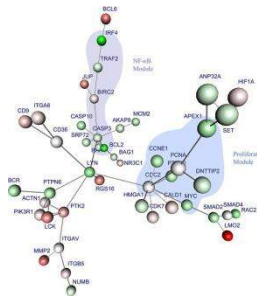
# Application: Probabilistic Programming

Model = **program** with **random numbers**

```
reach(X,Y) :- flight(X,Y).  
reach(X,Y) :- flight(X,Z), reach(Z,Y).
```






State of the art inference: SDDs

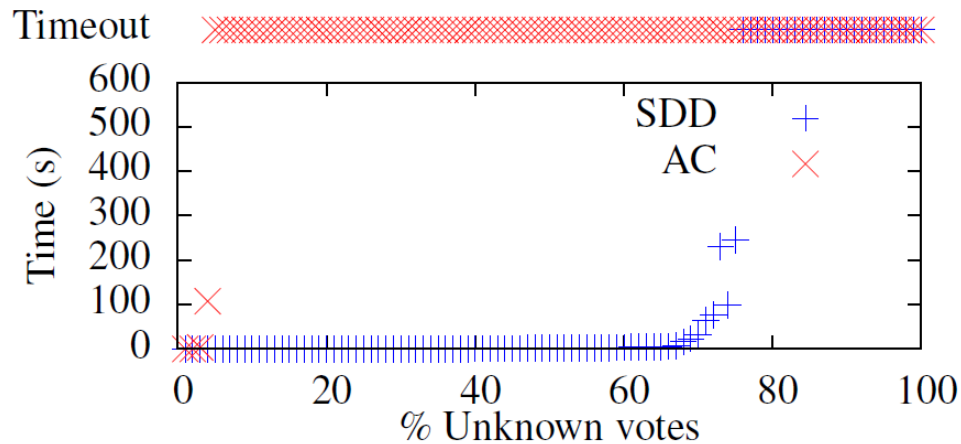


# Application: Tractable Learning

- Given: data
- Objective:
  - learn a probability distribution
  - ensure distribution is tractable for querying
- Unstructured space: Voting data
- Structured space: Movie recommendation

# Learning in Unstructured Spaces

- Voting data from US House  
1764 votes of 453 congressmen
- Learn distribution (Markov network) 
- Represent as SDD to ensure tractability 
- Query efficiency 



# Learning in Structured Spaces

## Student enrollment constraints:

- Must take at least one of Probability or Logic.

$$P \vee L$$

- Probability is a prerequisite for AI.

$$A \Rightarrow P$$

- The prerequisites for KR is either AI or Logic.

$$K \Rightarrow (P \vee L)$$

$$w = A \wedge K \wedge L \wedge \neg P \text{ *impossible*}$$

L	K	P	A	Students
0	0	1	0	6
0	0	1	1	54
0	1	1	1	10
1	0	0	0	5
1	0	1	0	1
1	0	1	1	0
1	1	0	0	17
1	1	1	0	4
1	1	1	1	3

Table 1: Student enrollment data.

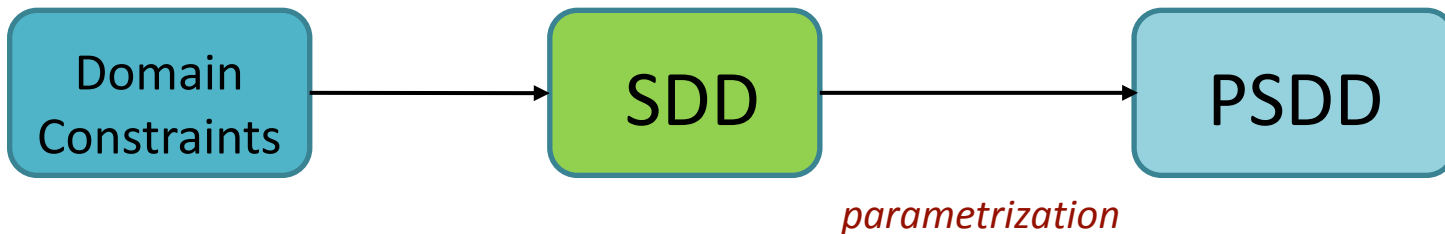
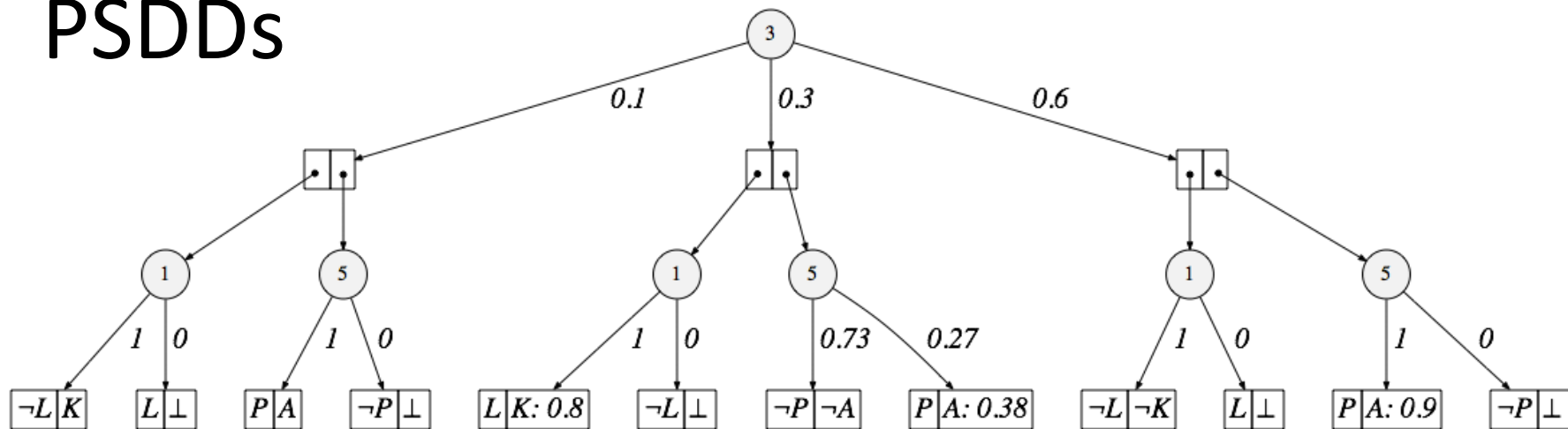
# Example: Rankings and Permutations

rank	user 1	rank	user 2	rank	user 3
1	The Godfather	1	Star Wars V: The Empire Strikes Back	1	The Usual Suspects
2	Raiders of the Lost Ark	2	Star Wars IV: A New Hope	2	One Flew over the Cuckoo's Nest
3	Casablanca	3	The Godfather	3	The Godfather: Part II
4	The Shawshank Redemption	4	The Shawshank Redemption	4	Monty Python and the Holy Grail
5	Schindler's List	5	The Usual Suspects	5	Star Wars IV: A New Hope
⋮	⋮	⋮	⋮	⋮	⋮

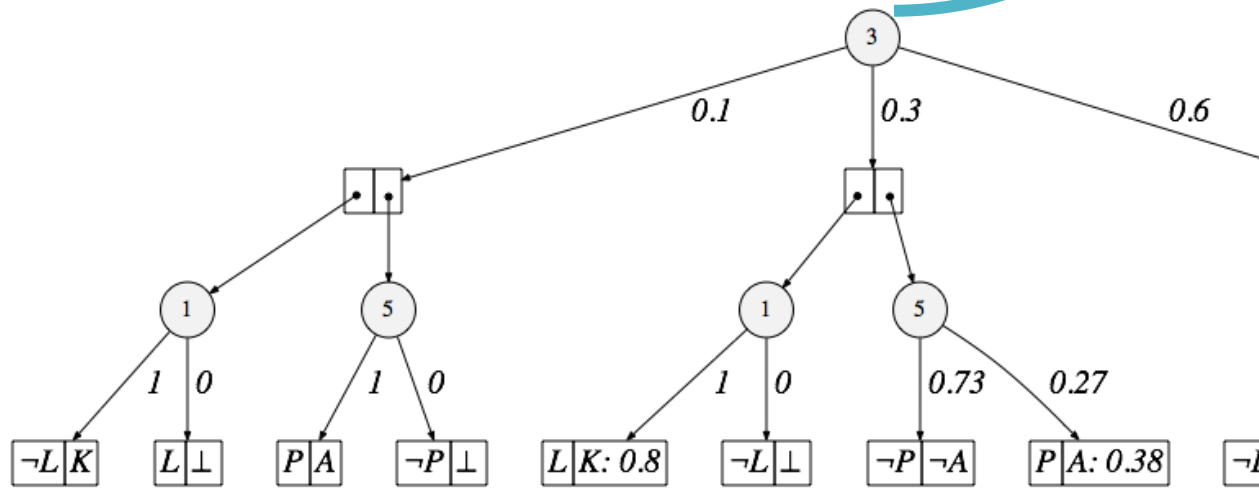
Learn rankings of movies (permutations):  
Predict new movies given preferences



# Distributions over Structured Spaces: PSDDs

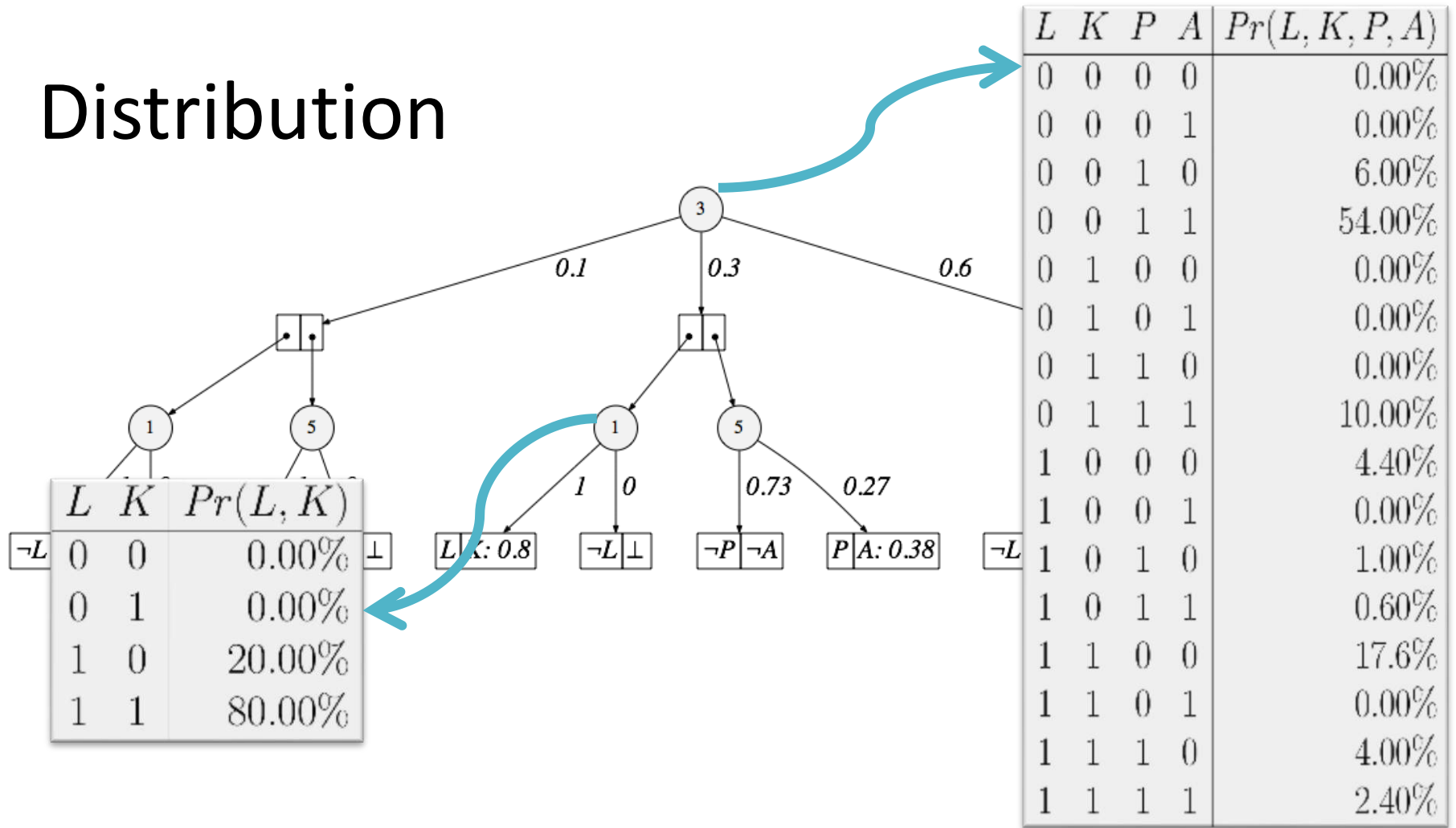


# Distribution

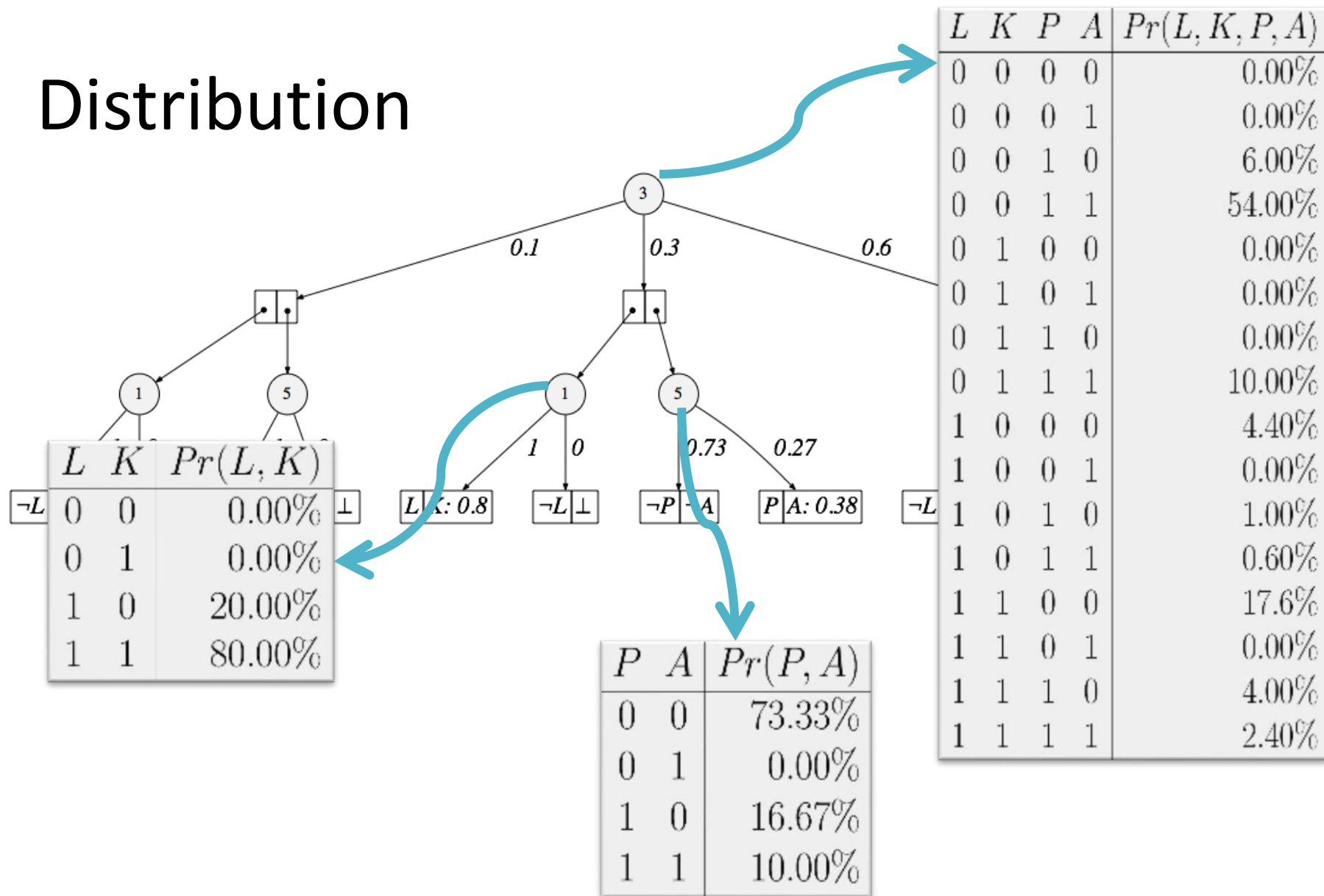


L	K	P	A	$Pr(L, K, P, A)$
0	0	0	0	0.00%
0	0	0	1	0.00%
0	0	1	0	6.00%
0	0	1	1	54.00%
0	1	0	0	0.00%
0	1	0	1	0.00%
0	1	1	0	0.00%
0	1	1	1	10.00%
1	0	0	0	4.40%
1	0	0	1	0.00%
1	0	1	0	1.00%
1	0	1	1	0.60%
1	1	0	0	17.6%
1	1	0	1	0.00%
1	1	1	0	4.00%
1	1	1	1	2.40%

# Distribution



# Distribution



# Reasoning with PSDDs

## Example: Preference Distributions

observe:

- favorite movie is Star Wars V

rank	movie
1	Star Wars V: The Empire Strikes Back
2	Star Wars IV: A New Hope
3	The Godfather
4	The Shawshank Redemption
5	The Usual Suspects

observe:

- favorite movie is Star Wars V
- no other Star Wars movie in top-5
- at least one **comedy** in top-5

rank	movie
1	Star Wars V: The Empire Strikes Back
2	American Beauty
3	The Godfather
4	The Usual Suspects
5	The Shawshank Redemption

# Conclusions

- SDD a strict **superset** of OBDD:
  - Characterized by trees, which include orders
  - Branch over sentences, which include literals
- SDDs maintain key **properties** of OBDDs:
  - Canonical, Polytime\* Apply, Queries, etc.
- SDDs are more **succinct**
  - Treewidth instead of pathwidth
- Lots of **applications** in probabilistic AI and ML



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